



Processes and System Calls

CS 2130: Computer Systems and Organization 1
April 20, 2026

Announcements

- Homework 10 due next Monday
- Lab ~~12~~¹⁴ tomorrow
- Final exam: 7-10pm April 30, Gilmer 301 (different room!)
 - Cumulative, see practice tests
 - Exam conflict form in email

Could you write `printf`?

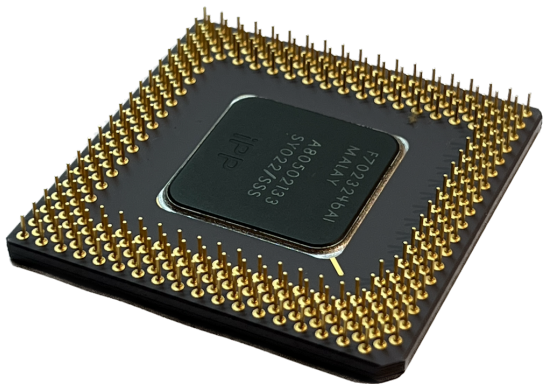
printf

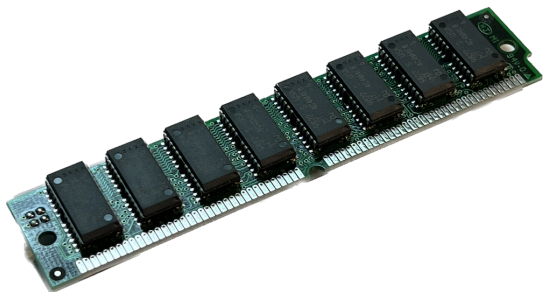
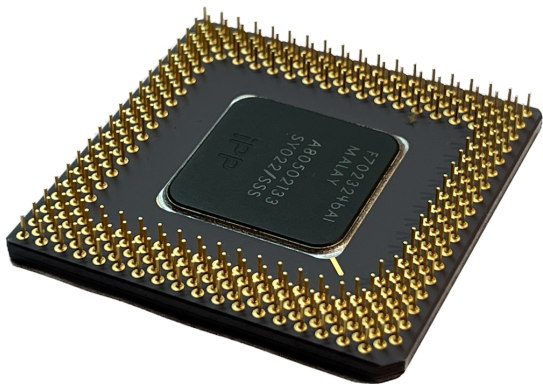
```
int printf(const char *format, ...);  
int fprintf(FILE *stream, const char *format, ...);
```

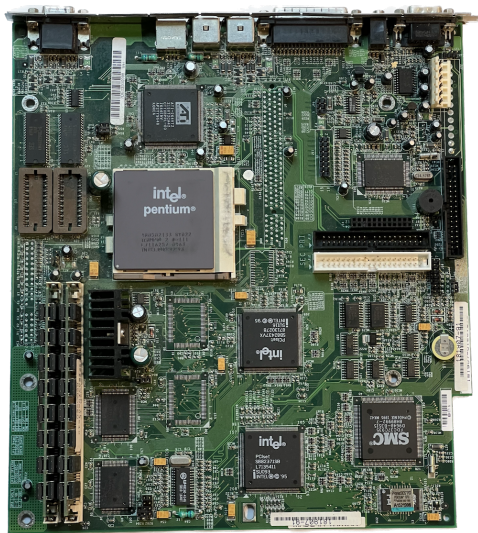
```
printf("hi: %s and %d\n", mystr, myint);
```

Move: str → FILE*

Backing up...







Syscalls



write:
[arg check
syscall
ret value checks
retq

write

`write:`

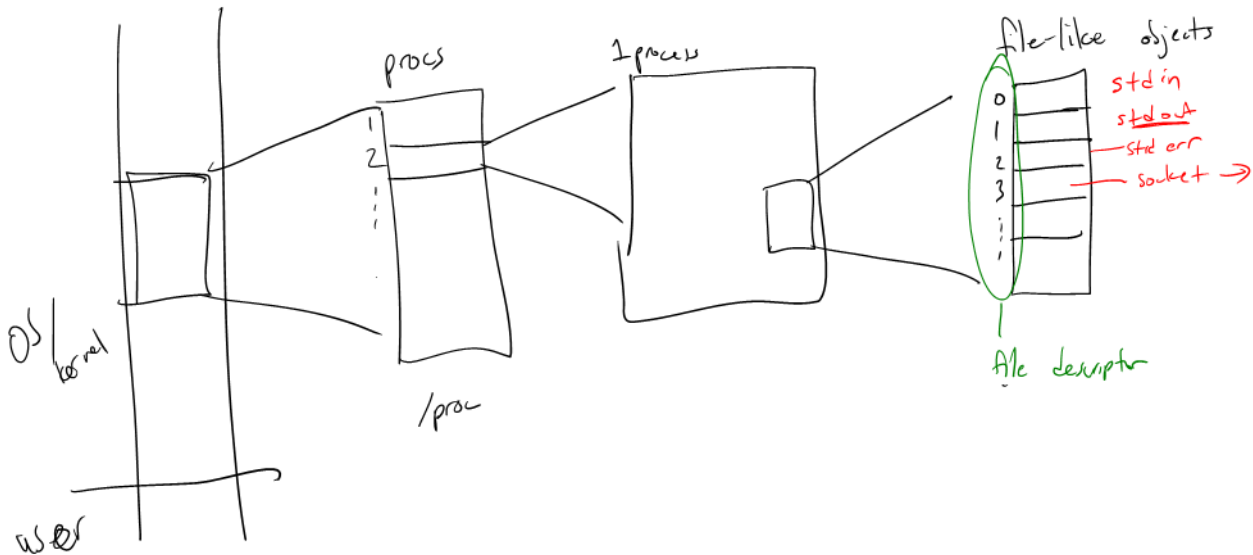
- Argument checking
- `syscall`
- Return value checking
- `ret`

Processes

Process - approximately what we think of as a “running program”

- Operating System effectively has a giant array of processes started since computer turned on
- Try `ps -A`
- Has access to all memory (but only its own!)
- Operating System maintains data structure about each process
 - What program is running, who ran it, when it started, ...
 - Array of “file like objects”

Processes



Using `write`