

C Introduction, Memory

CS 2130: Computer Systems and Organization 1

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Announcements

- Homework 8 due Monday on Gradescope
- Quiz 8 out today, due Sunday night

An Interesting Stack Example

```
int *makeArray() {
    int answer[5];
    return answer;
}

void setTo(int *array, int length, int value) {
    for(int i=0; i<length; i+=1)
        array[i] = value;
}

int main(int argc, const char *argv[]) {
    int *a1 = makeArray();
    setTo(a1, 5, -2);
    return 0;
}</pre>
```



The Heap

The heap: unorganized memory for our data

- Most code we write will use the heap
- Not a heap data structure...

The Heap: Requesting Memory

```
void *malloc(size_t size);
```

- Ask for size bytes of memory
- Returns a (void *) pointer to the first byte
- It does not know what we will use the space for!
- Does not erase (or zero) the memory it returns



Java

What is the closest thing to malloc in Java?



malloc man page

calloc and realloc

malloc Example

```
typedef struct student_s {
    const char *name;
    int credits;
} student;

student *enroll(const char *name, int transfer_credits) {
    student *ans = (student *)malloc(sizeof(student));
    ans->name = name;
    ans->credits = transfer_credits;
    return ans;
}
```

The Heap: Freeing Memory

```
Freeing memory: free
void free(void *ptr);
```

- Accepts a pointer returned by malloc
- Marks that memory as no longer in use, available to use later
- You should free() memory to avoid memory leaks



Garbage

Garbage - memory on the heap our code will never use again

- Weird: defined in terms of the future!
- Compiler can't figure out when to free for you



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What about Java?



Garbage Collector

Garbage Collector - frees garbage "automatically"

- Unreachable memory memory on heap that is unreachable through pointers on the stack (or reachable by them)
 - Subset of all the garbage
 - Identifiable!
- Takes resources to work
- Very popular most languages have garbage collectors
 - Java, Python, C#, ...



Common Memory Bugs (reading)