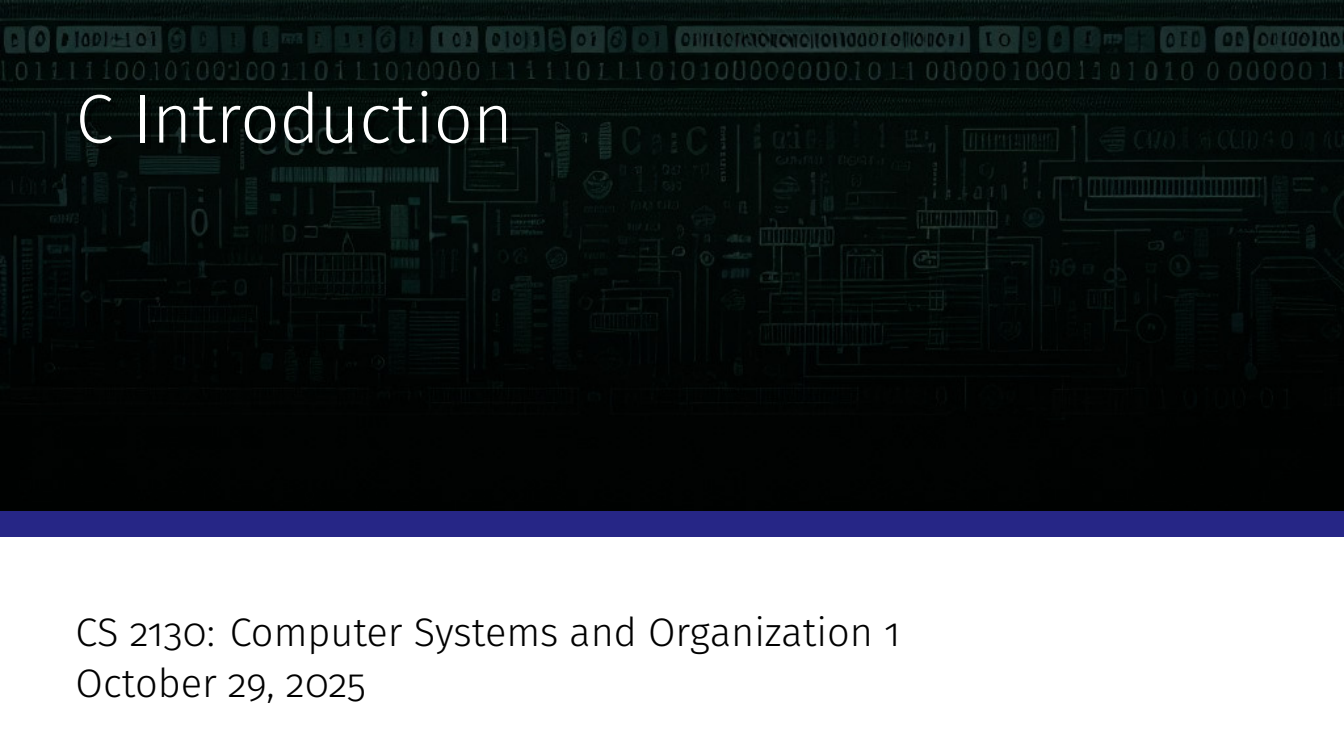




C Introduction

CS 2130: Computer Systems and Organization 1
October 29, 2025

Announcements

- Homework 7 **due Monday at 11:59pm** on Gradescope
- Exam 2 next Friday

Data Types in C

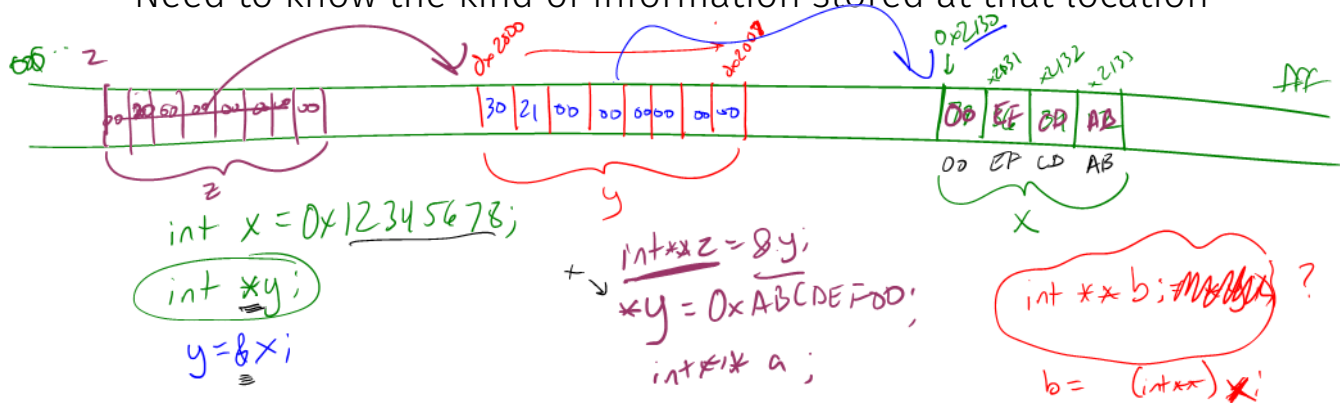
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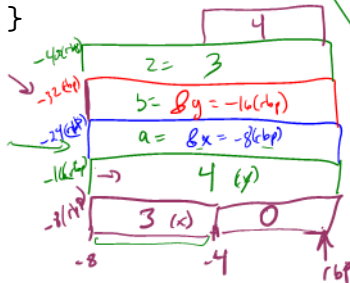


Example

```
int main() {  
    int x = 3;  
    long y = 4;  
    int *a = &x;  
    long *b = &y;  
    long z = *a;  
    int w = *b;  
    return 0;  
}
```

Example

```
int main() {
    int x = 3;
    long y = 4;
    int *a = &x;
    long *b = &y;
    long z = *a;
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    return 0;
}
```



0000000000000000 <main>:

```
0: 55
1: 48 89 e5
4: 31 c0
6: c7 45 fc 00 00 00 00
d: c7 45 f8 03 00 00 00
14: 48 c7 45 f0 04 00 00
1b: 00
1c: 48 8d 4d f8
20: 48 89 4d e8
24: 48 8d 4d f0
28: 48 89 4d e0
2c: 48 8b 4d e8
30: 48 63 09
33: 48 89 4d d8
37: 48 8b 4d e0
3b: 48 8b 09
3e: 89 4d d4
41: 5d
42: c3
```

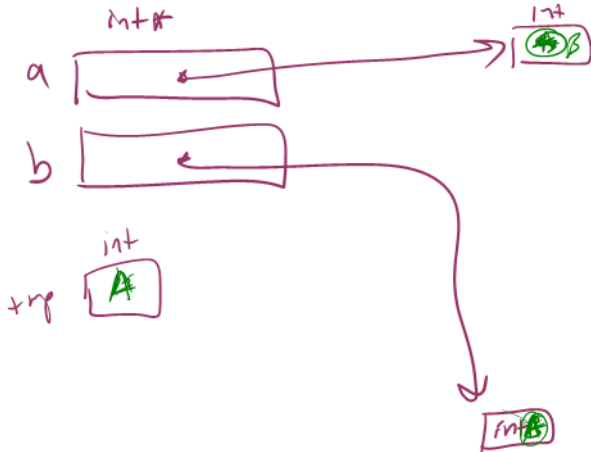
```
push    %rbp
mov     %rsp,%rbp
xor     %eax,%eax
movl    $0x0,-0x4(%rbp)
movl    $0x3,-0x8(%rbp)
movq    $0x4,-0x10(%rbp)

leaq    -0x8(%rbp),%rcx
mov     %rcx,-0x18(%rbp)
leaq    -0x10(%rbp),%rcx
mov     %rcx,-0x20(%rbp)
mov     -0x18(%rbp),%rcx
movslq  (%rcx),%rcx
mov     %rcx,-0x28(%rbp)
mov     -0x20(%rbp),%rcx
mov     (%rcx),%rcx
mov     %ecx,-0x2c(%rbp)
pop     %rbp
retq
```

Example

Swap Example

```
void swap(int *a, int *b) {  
    int tmp = *a;  
    *a = *b;  
    *b = tmp;  
}
```



Arrays

Array: 0 or more values of same type stored contiguously in memory



- Declare as you would use: `int myarr[100];`
- `sizeof(myarr) = 400` — 100 4-byte integers
- `myarr` treated as pointer to first element
- Can declare array literals:
`int y[5] = {1, 1, 2, 3, 5}`

Pointers and Arrays

*myarr and myarr[0] are equivalent

- Pointer to single value and pointer to first value in array
- Treat array as pointer to the first value (lowest address)
- Indexing into array: myarr[n] and *(myarr+n)
 - If myarr is an int *, then myarr+1 points to **next int** in memory
 - Adding 1 to pointer adds sizeof() the type we're pointing to