

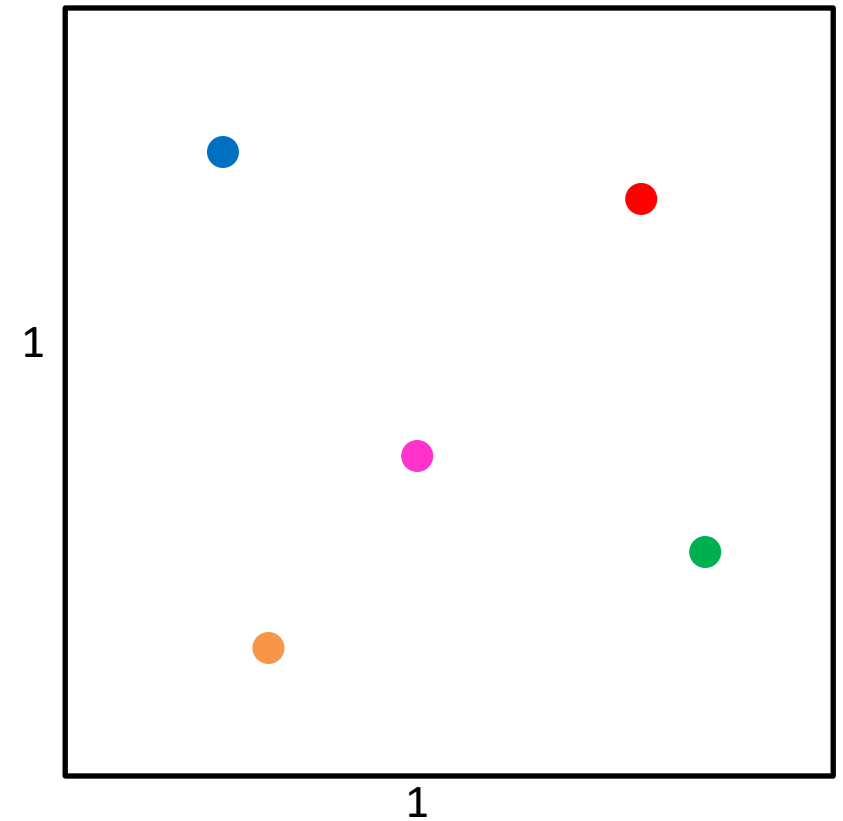
# CS4102 Algorithms

Spring 2022

## Warm up

Given any 5 points on the unit square, show there's always a pair

$$\text{distance} \leq \frac{\sqrt{2}}{2} \text{ apart}$$



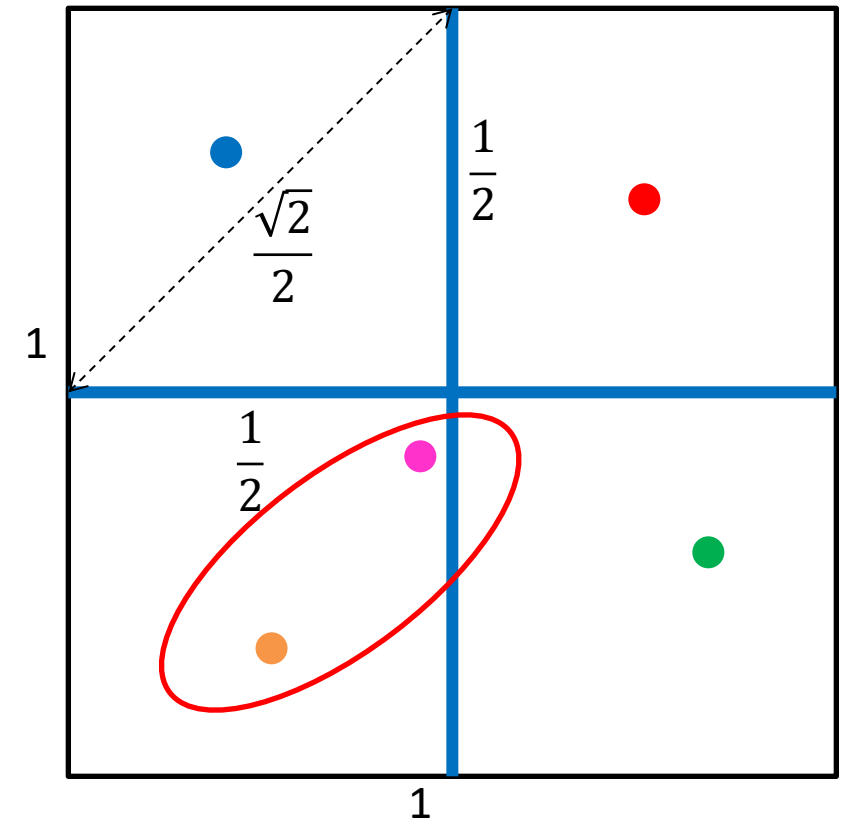
# CS4102 Algorithms

Spring 2022

If points  $p_1, p_2$  in same quadrant, then  $\delta(p_1, p_2) \leq \frac{\sqrt{2}}{2}$

Given 5 points, two must share the same quadrant

**Pigeonhole Principle!**



- At a local grocery store, early in the Covid-19 pandemic
- The pigeonhole principle enforcing social distancing?!



# Announcements

- This slide set:
  - Closest-pair of points, Strassen's Matrix Multiplication
- Homework questions, updates
- Other questions?

# Robbie's Yard



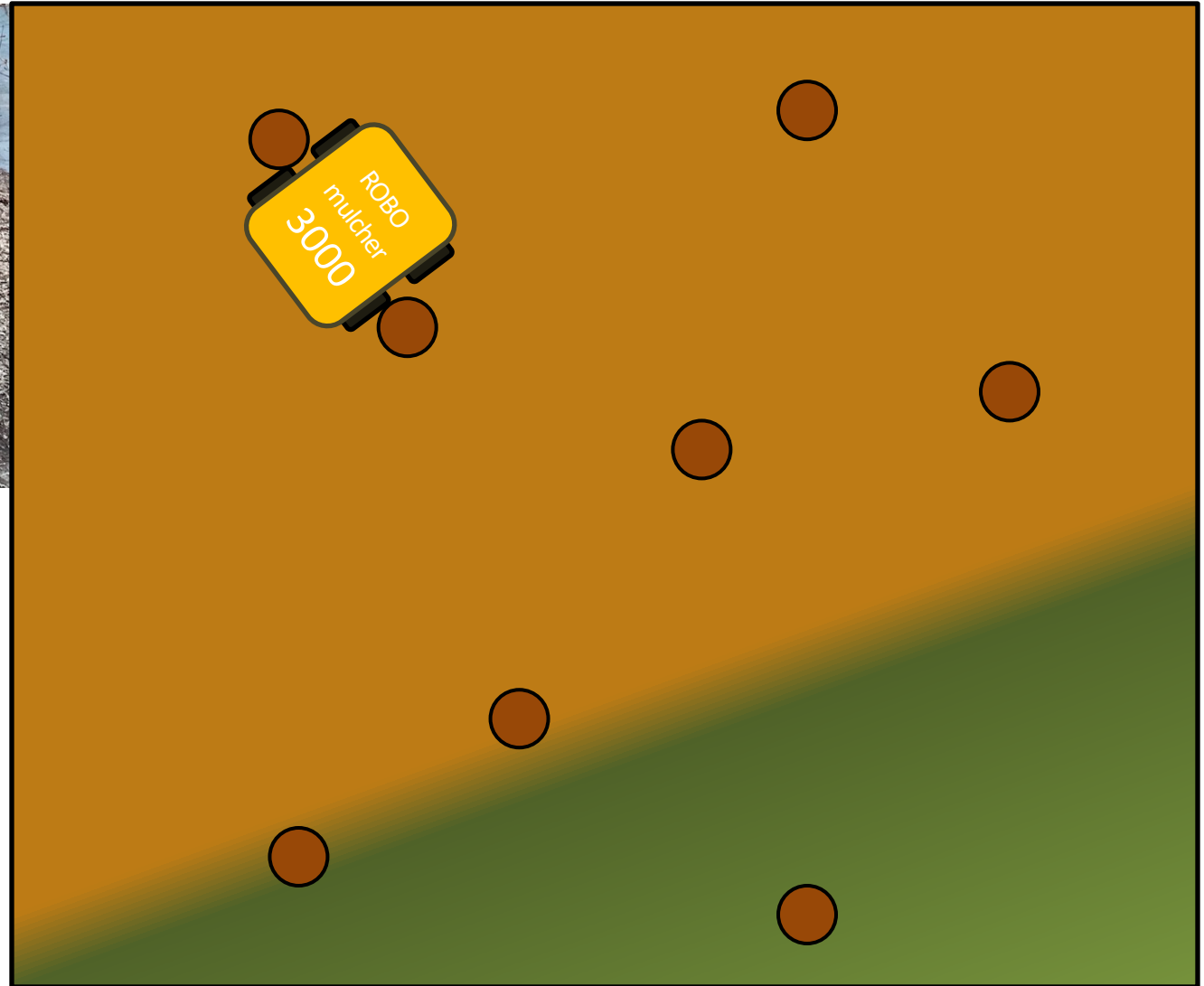
# Robbie's Yard



There has to be an easier way!



# Constraints: Trees and Plants



Need to find:  
Closest Pair of Trees - how  
wide can the robot be?



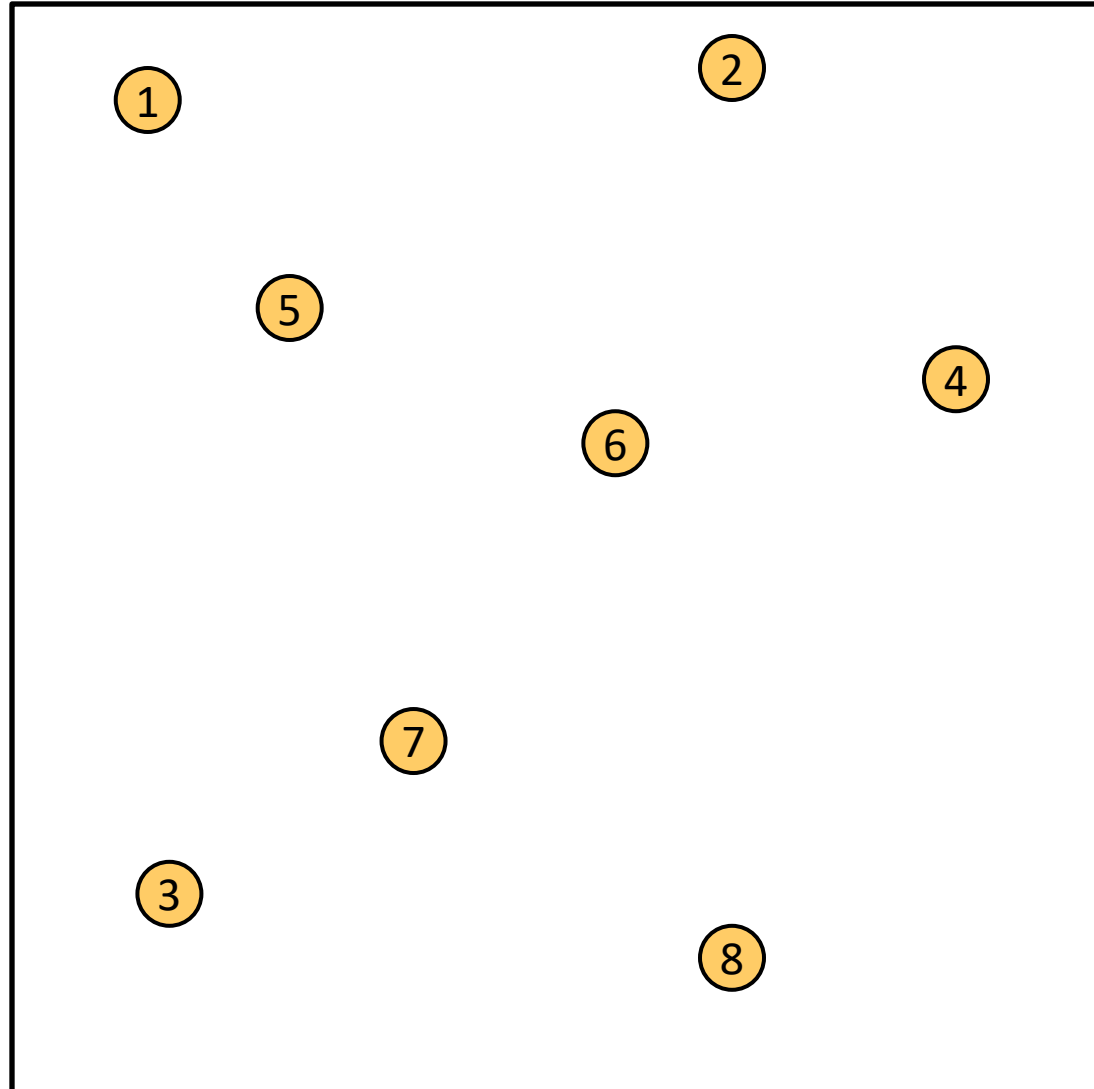
# Closest Pair of Points

Given:

A list of points

Return:

Pair of points with  
smallest distance apart



# Closest Pair of Points: Naïve

Given:

A list of points

Return:

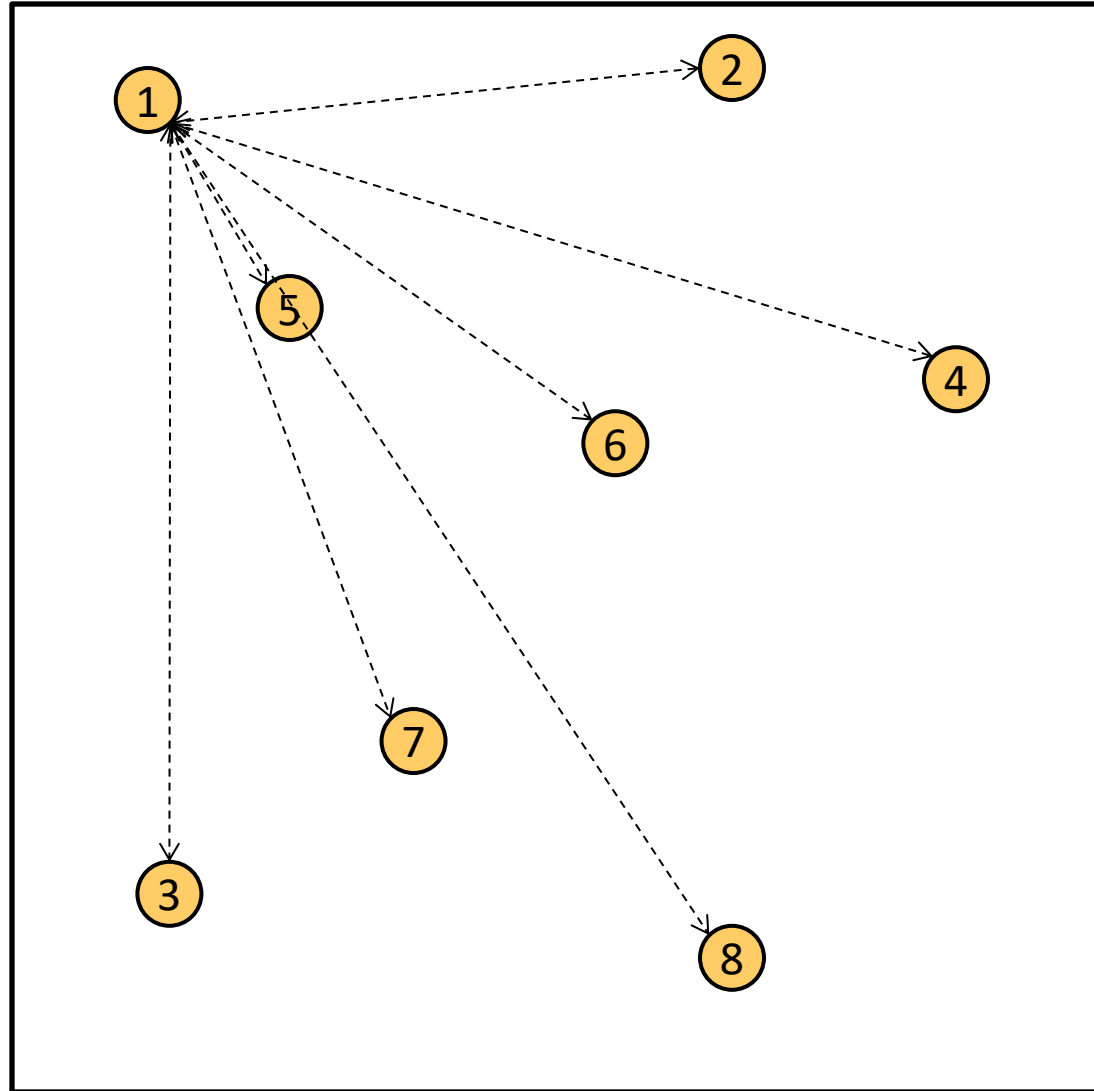
Pair of points with  
smallest distance apart

Algorithm:  $O(n^2)$

Test every pair of points,  
return the closest.

We can do better!

$\Theta(n \log n)$



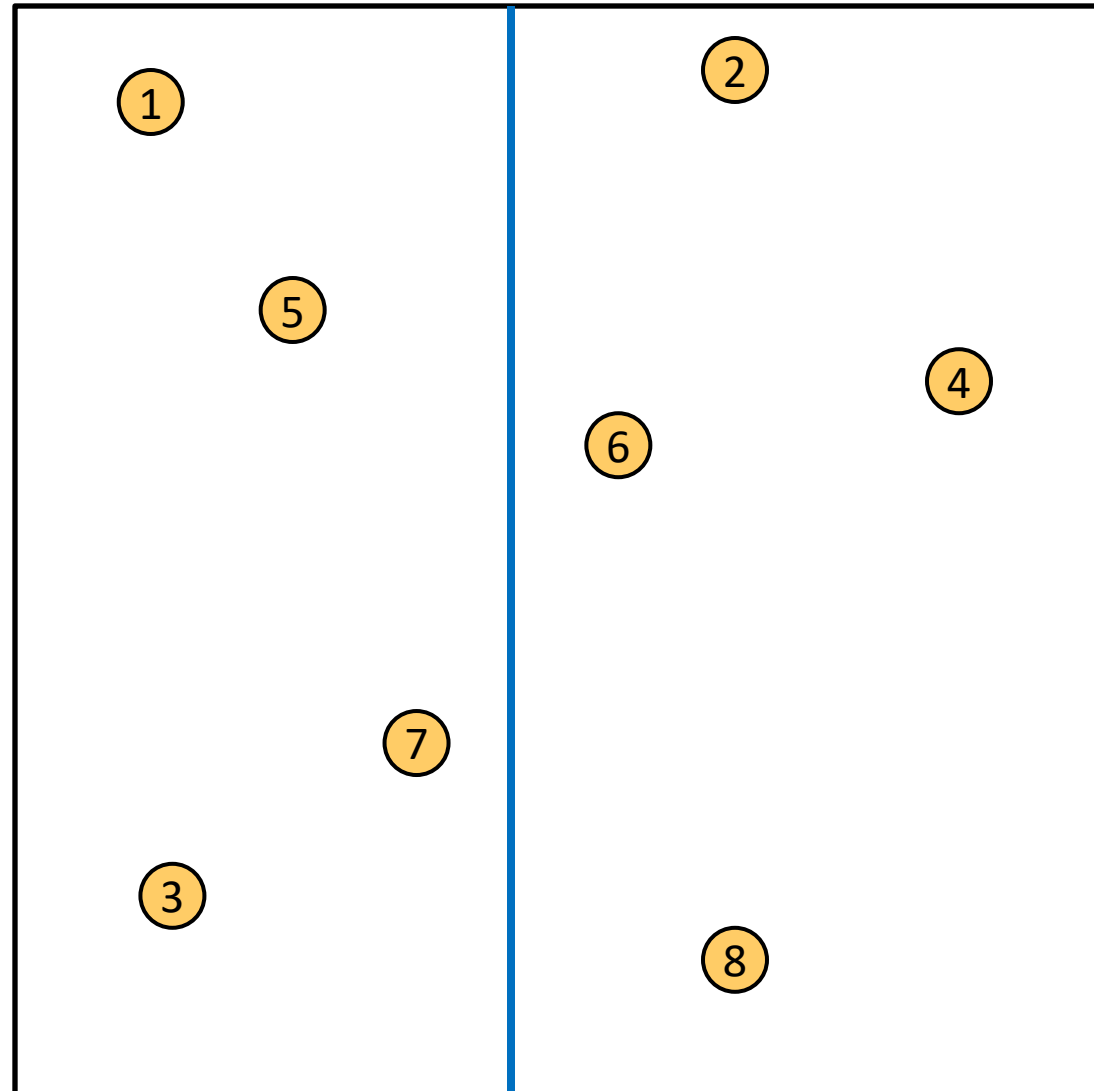
# Closest Pair of Points: D&C

Divide: **How?**

At median x coordinate

Conquer:

Combine:



# Closest Pair of Points: D&C

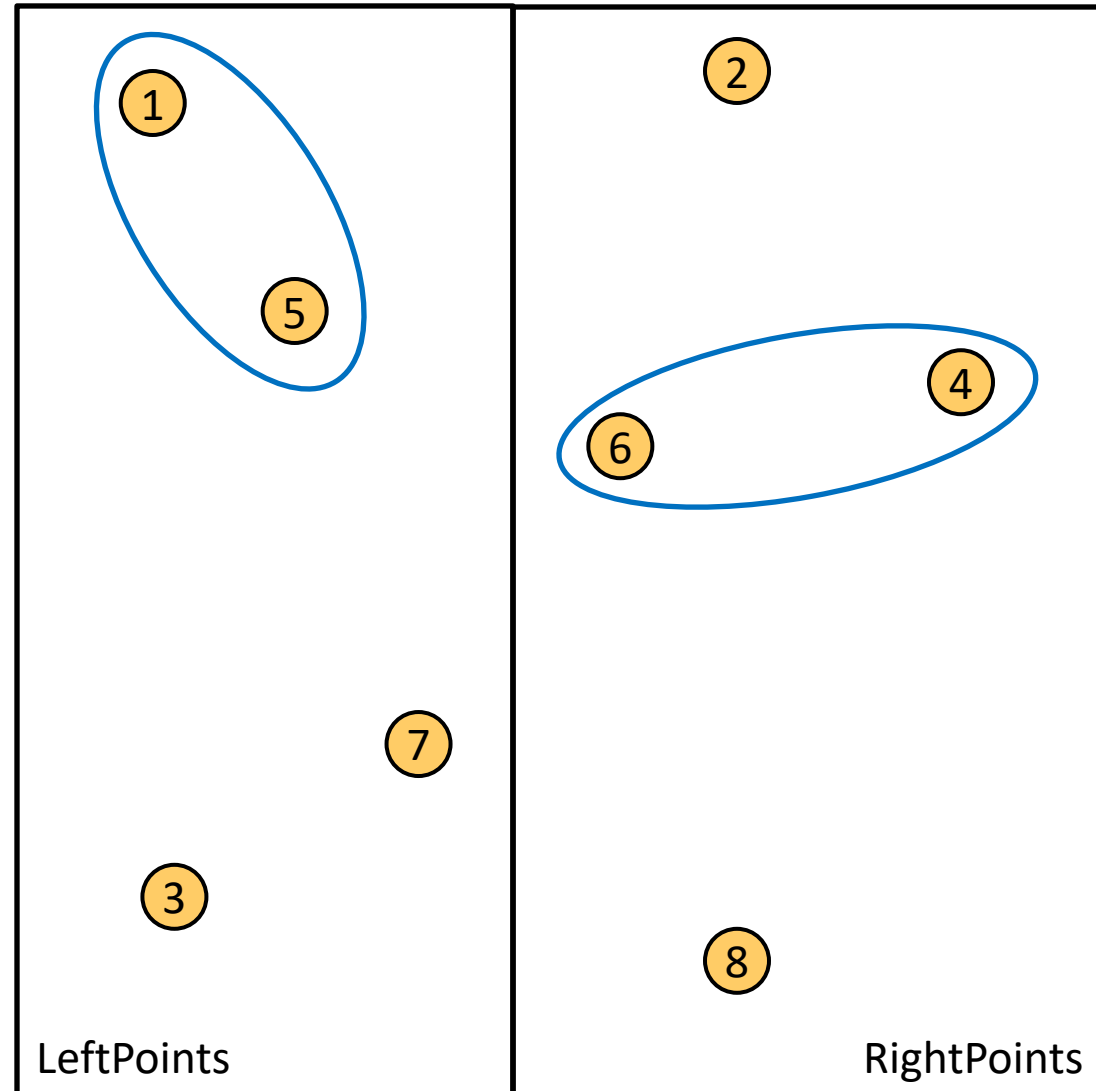
## Divide:

At median x coordinate

## Conquer:

Recursively find closest pairs from Left and Right

## Combine:



# Closest Pair of Points: D&C

## Divide:

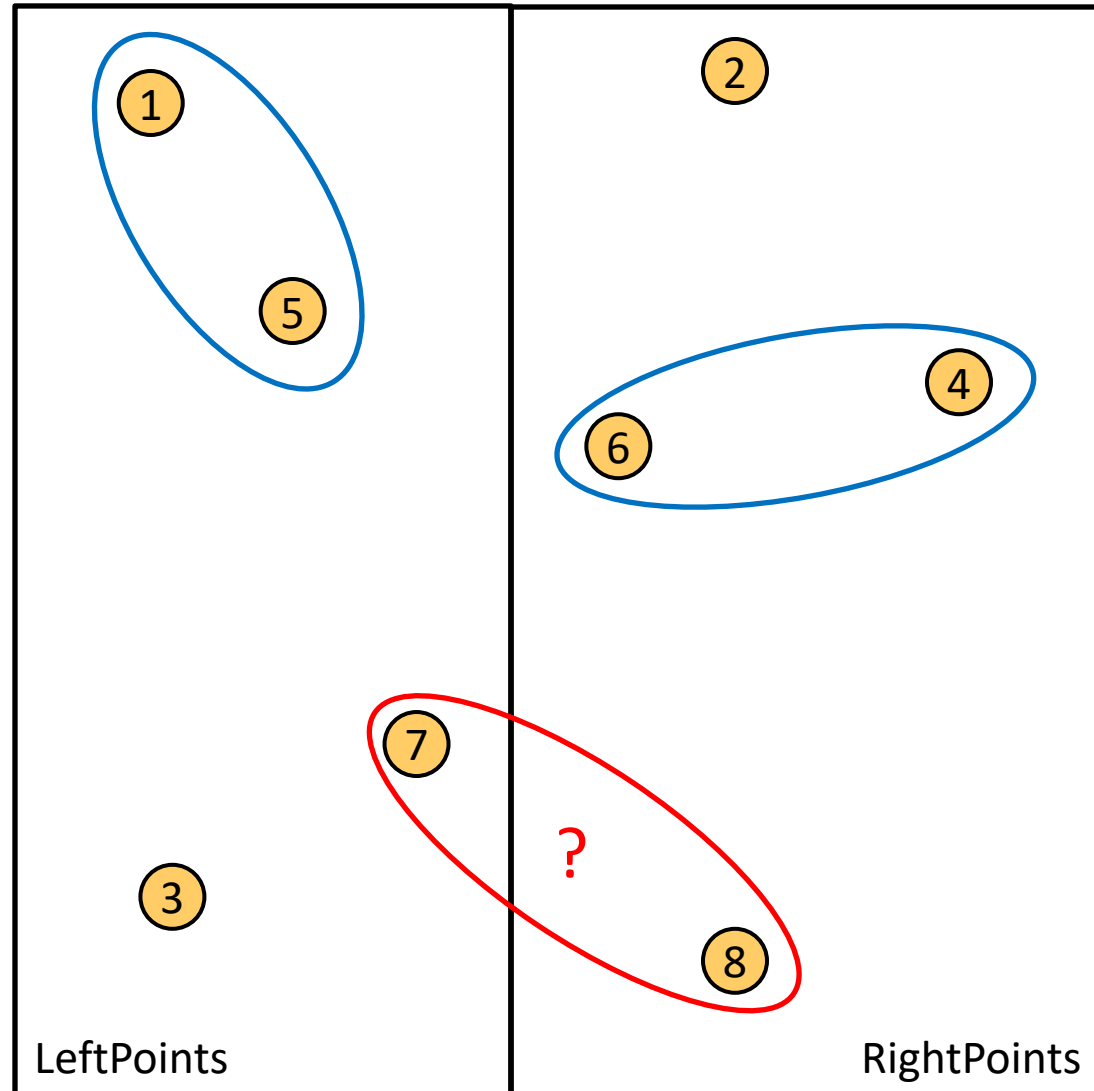
At median x coordinate

## Conquer:

Recursively find closest pairs from Left and Right

## Combine:

Return min of Left and Right pairs **Problem?**



# Closest Pair of Points: D&C

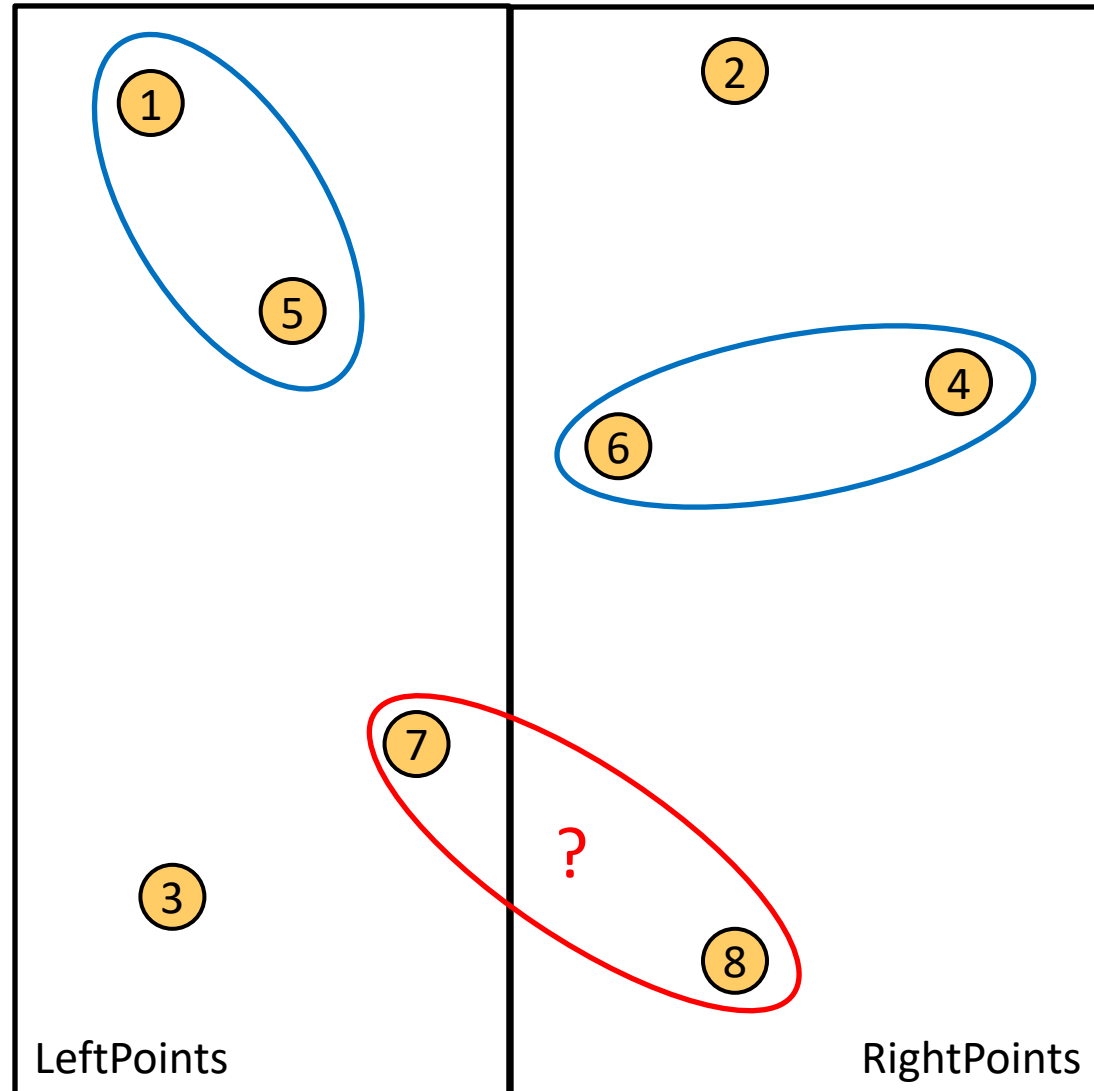
Combine:

2 Cases:

1. Closest Pair is completely in Left or Right

2. Closest Pair Spans our "Cut"

Need to test points across the cut



# Spanning the Cut

Combine:

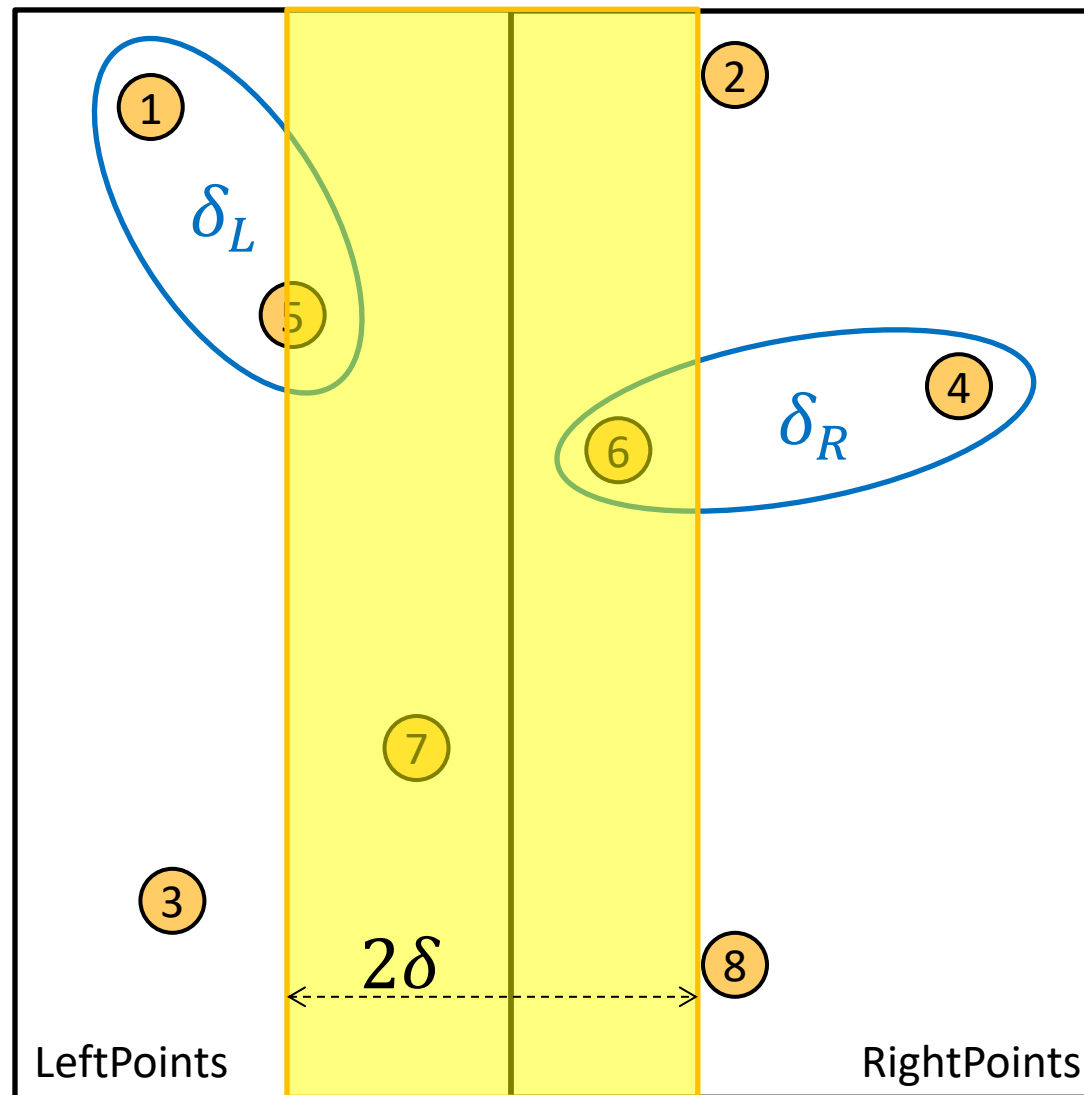
## 2. Closest Pair Spanned our “Cut”

Need to test points  
across the cut

Compare all points  
within  $\delta = \min\{\delta_L, \delta_R\}$   
of the cut.

(In the “runway”)

How many are there?



# Spanning the Cut

Combine:

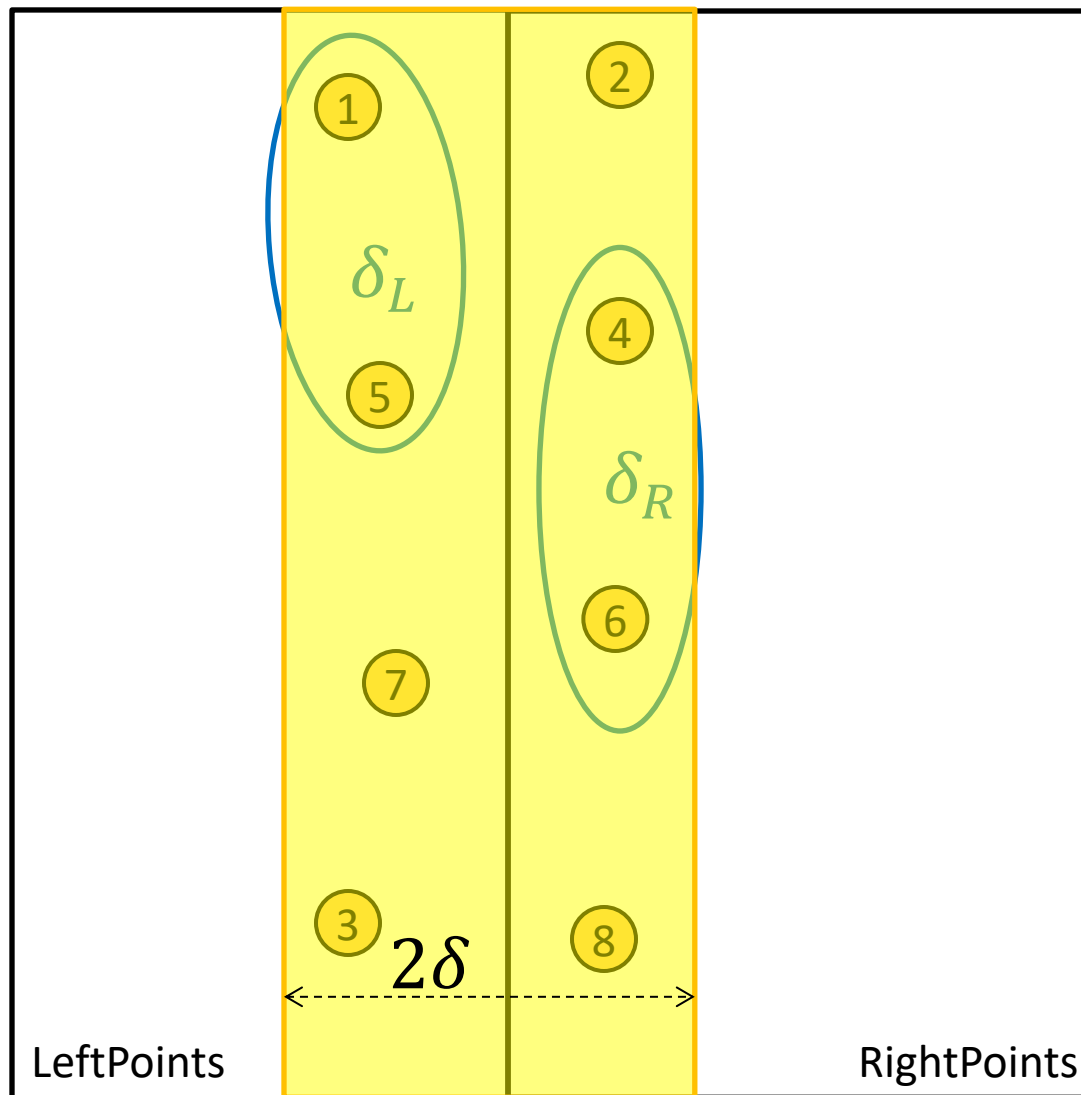
## 2. Closest Pair Spanned our "Cut"

Need to test points across  
the cut

Slow approach Compare  
all points within  $\delta =$   
 $\min\{\delta_L, \delta_R\}$  of the cut.

How many are there?

$$\begin{aligned} T(n) &= 2T\left(\frac{n}{2}\right) + \left(\frac{n}{2}\right)^2 \\ &= \Theta(n^2) \end{aligned}$$





# Spanning the Cut

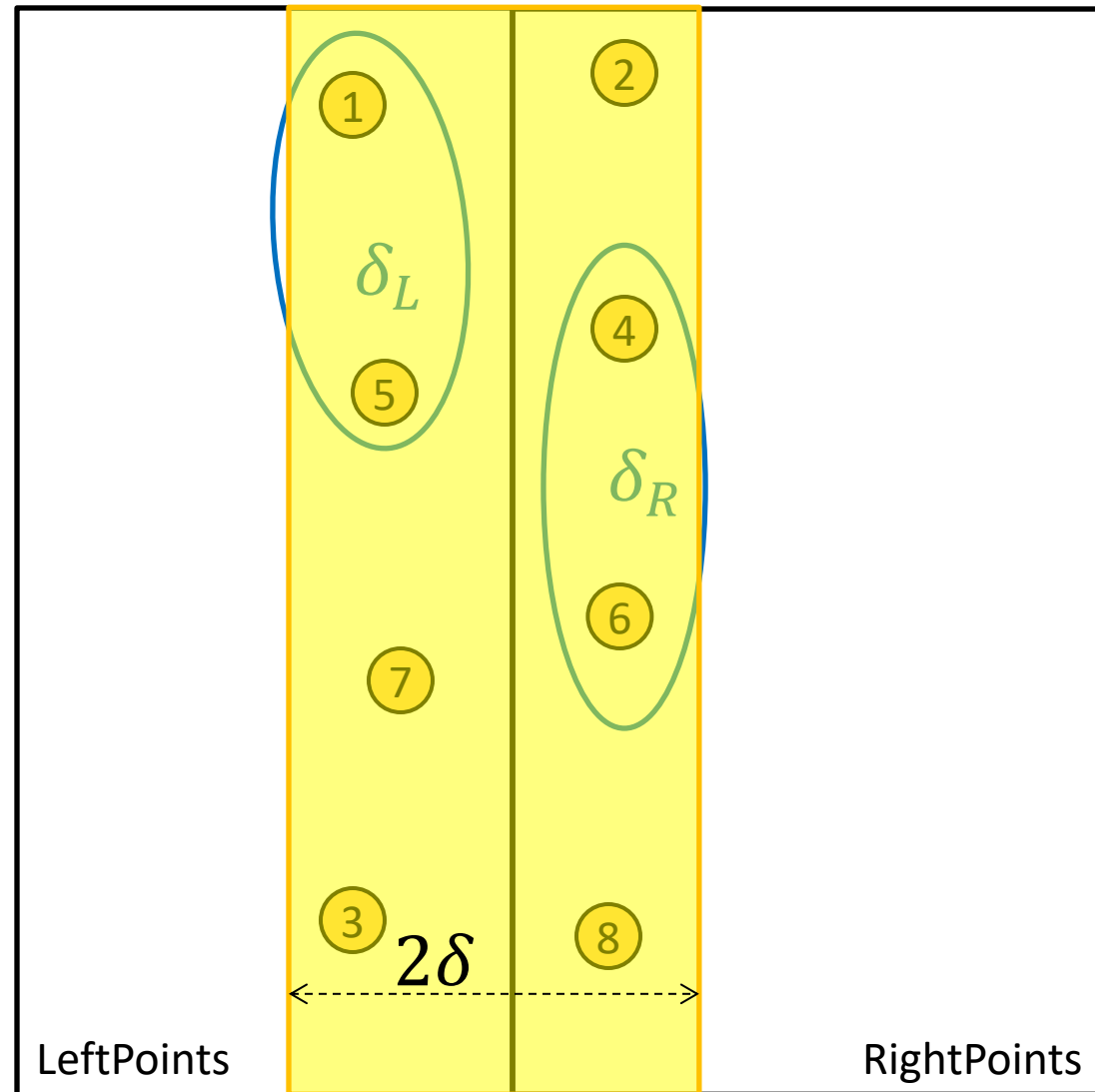
Combine:

2. Closest Pair Spanned  
our “Cut”

Need to test points  
across the cut

We don't need to test all  
pairs!

Don't need to test points  
that are  $> \delta$  from one  
another



# Our Strategy for Combine Step

- Before we go into details, let's explain our strategy
  - Our goal: find the pair crossing the cut that has distance  $< \delta$  **and** whose distance is the minimum of such pairs
- We want to avoid the following  $\Theta(n^2)$  approach:
  - For each point in the runway, compare **to all others in the runway** to see if they cross the cut and are closer than  $\delta$
- We're going to find an approach that's  $\Theta(n)$ :
  - For each point in the runway, compare to  **$k$  near-by points in the runway** to see if they cross the cut and are closer than  $\delta$
  - Doesn't matter what  $k$  is. As long as it's a constant!
  - Here are 2 ways to find a valid  $k$ , both based on geometry

# #1 : Showing $k=15$ is Valid

# Reducing Search Space

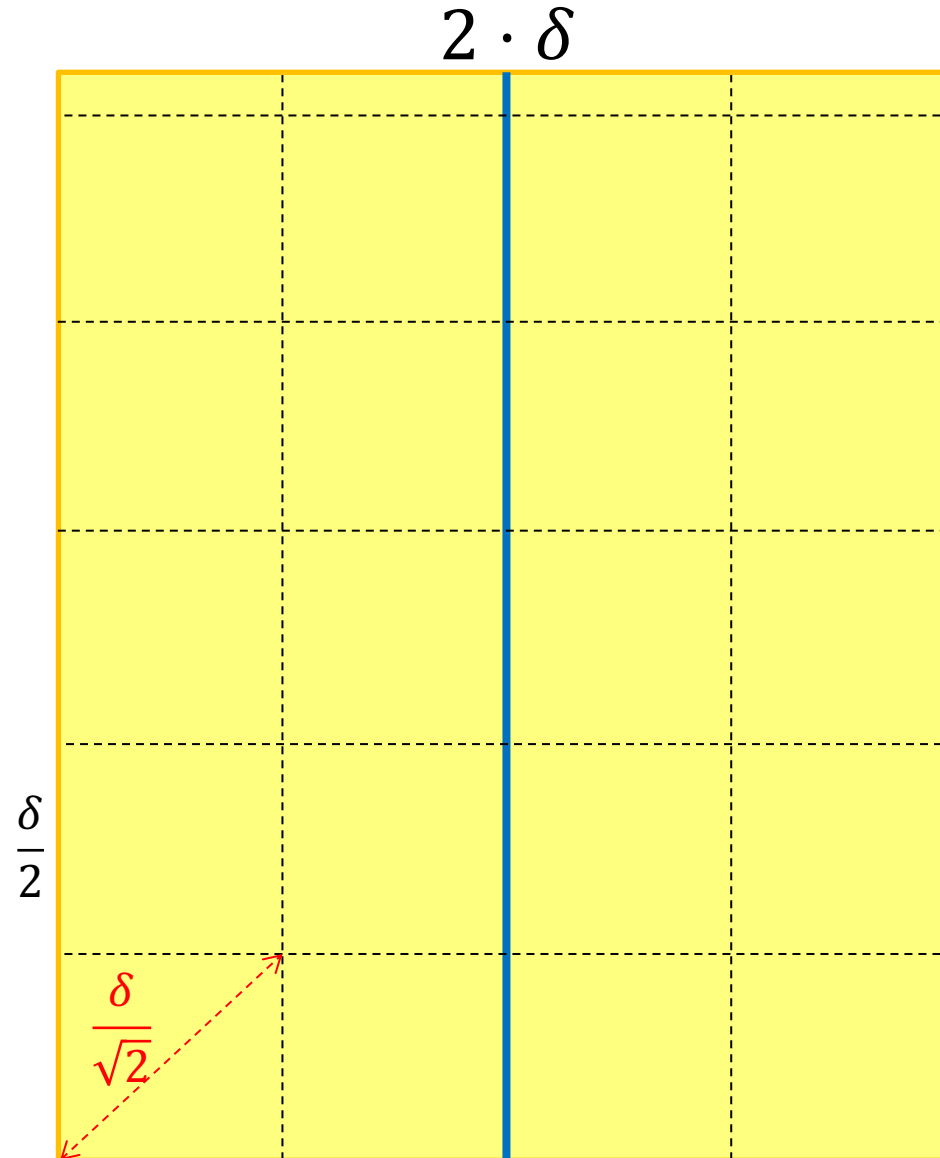
Combine:

2. Closest Pair Spanned our  
“Cut”

Need to test points across the  
cut

Divide the “runway” into  
square cubbies of size  $\frac{\delta}{2}$

Each cubby will have at most 1  
point!



# Reducing Search Space

Combine:

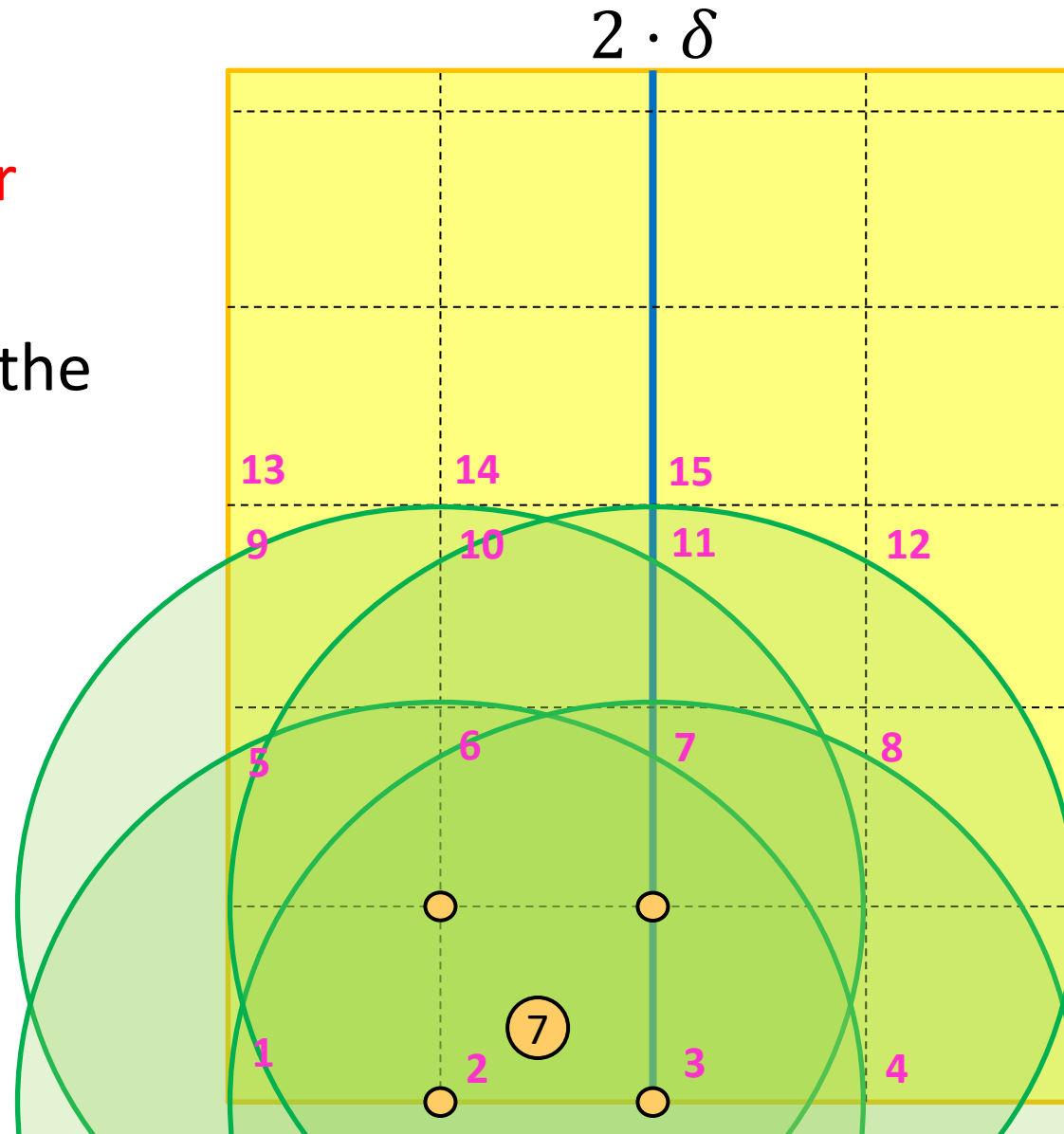
2. Closest Pair Spanned our  
“Cut”

Need to test points across the  
cut

Divide the “runway” into  
square cubbies of size  $\frac{\delta}{2}$

How many cubbies could  
contain a point  $< \delta$  away?

Each point compared to  
 $\leq 15$  other points



# #2: Showing $k=7$ is Valid

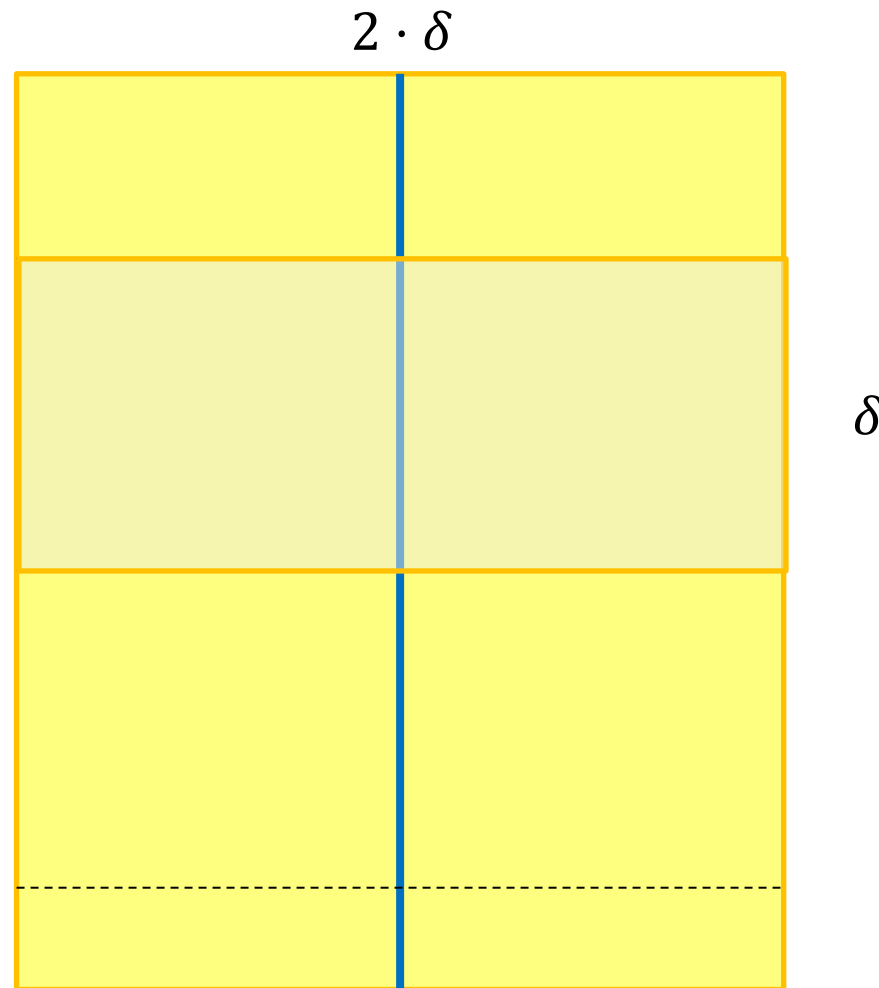
# Reducing Search Space

## Combine:

Need to test points across the cut

**Claim #1:** if two points are the closest pair that cross the cut, then you can surround them in a box that's  $2 \cdot \delta$  wide by  $\delta$  tall.

Let's draw some examples.



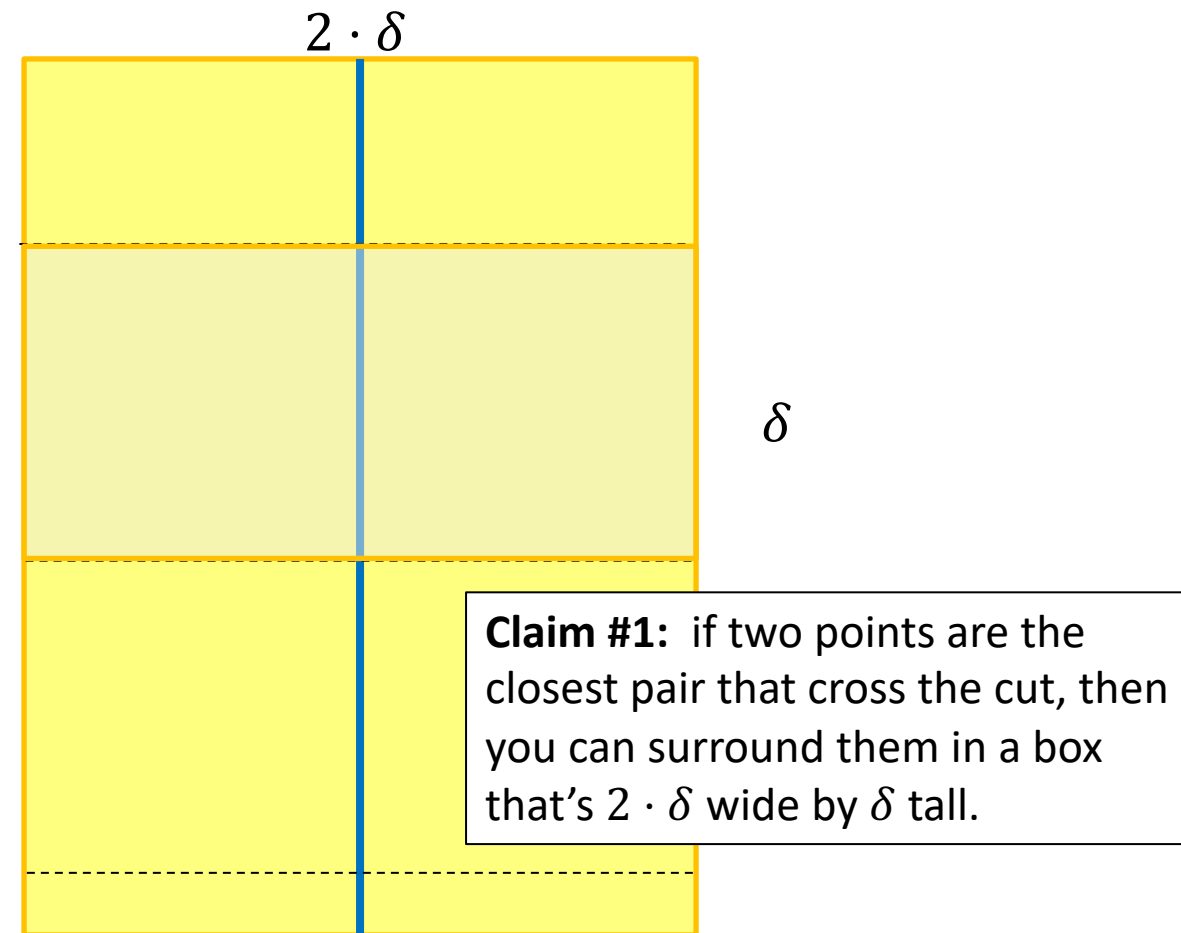
# Reducing Search Space

Assume you're checking in increasing y-order, and you've reached the first point of the closest pair.

Do you have to look at **all points above it** to be guaranteed to find the other point and the minimum distance?

**No!**

- Imagine you drew a box with its bottom at point's y-coordinate.
- See Claim #1.
- Claim #2: only 8 points can be in the box.





# Spanning the Cut

## Combine:

### 2. Closest Pair Spanned our "Cut"

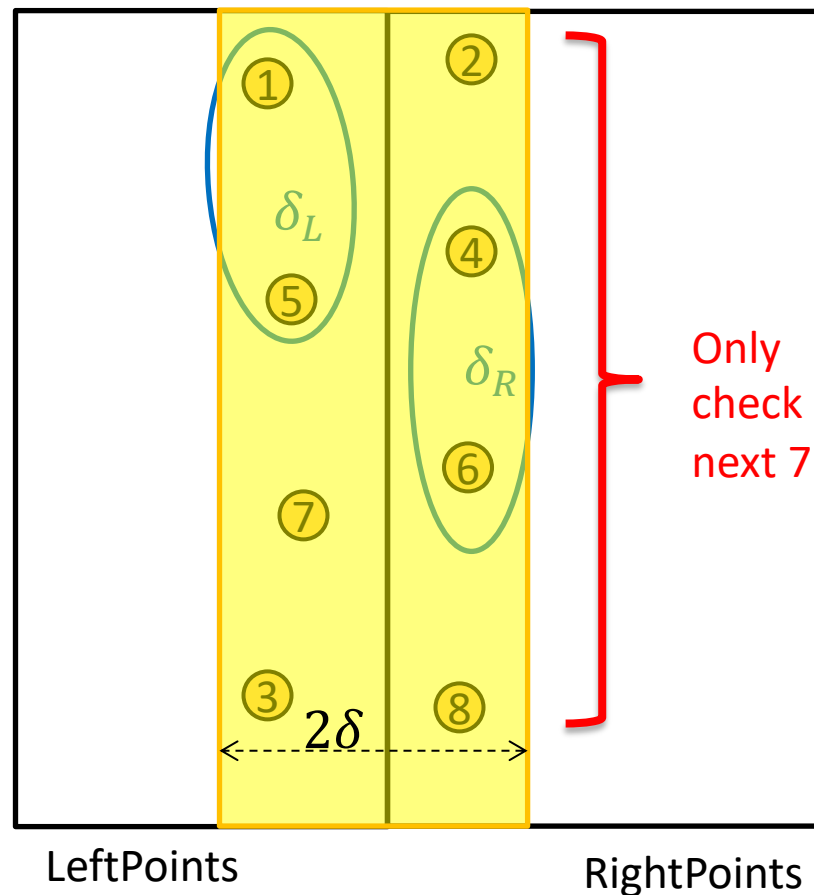
Consider points in runway in increasing y-order.

For a given point  $p$ , we can *prove* the 8<sup>th</sup> point and beyond is more than  $\delta$  from  $p$ .

(pp. 1041-2 in CLRS)

So for each point in runway, check next 7 points in y-order.

$$\Theta(n)$$



# Closest Pair of Points: Divide and Conquer

**Initialization:** Sort points by  $x$ -coordinate

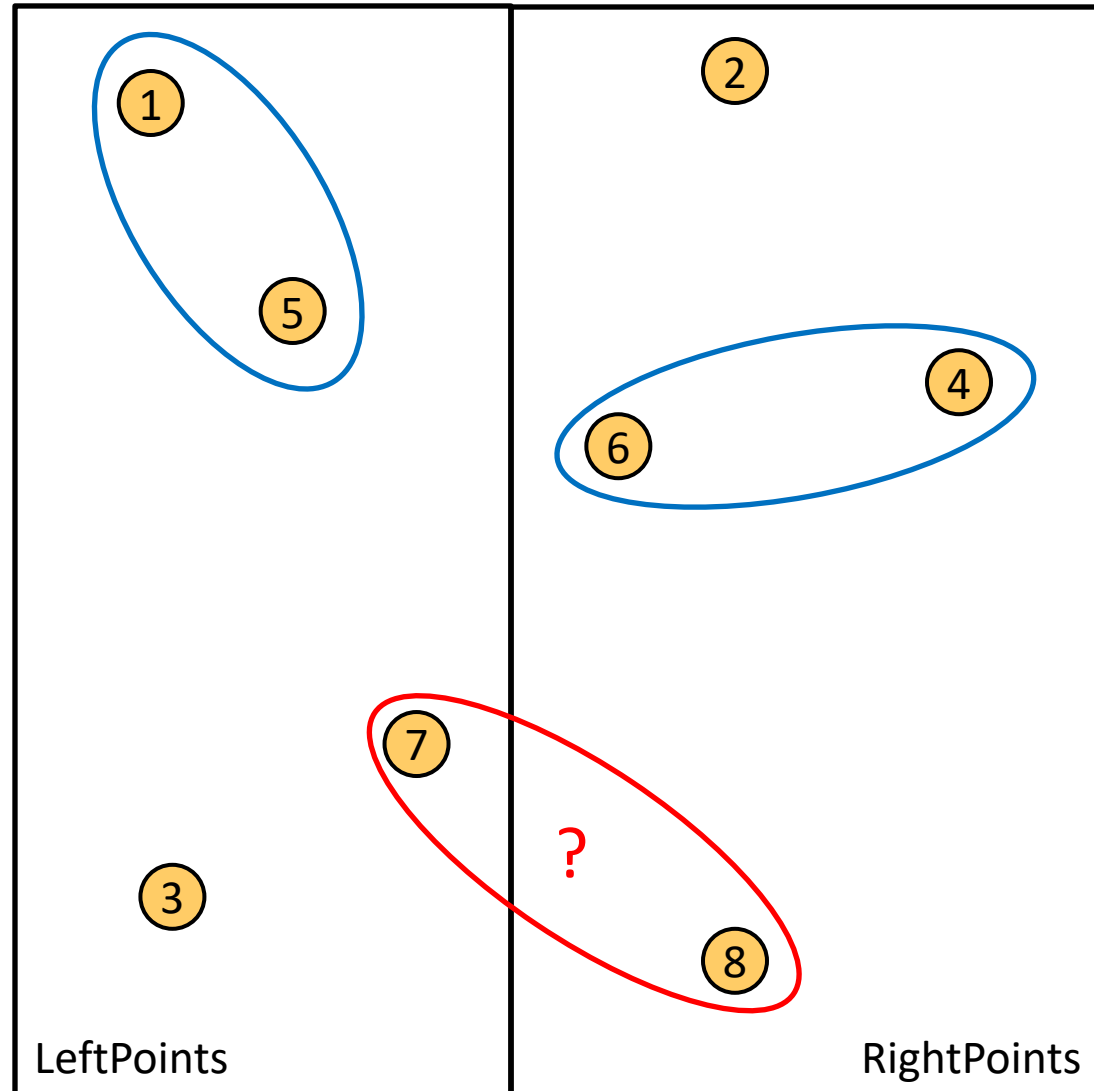
**Divide:** Partition points into two lists of points based on  $x$ -coordinate (split at the median  $x$ )

**Conquer:** Recursively compute the closest pair of points in each list

Base case?

**Combine:**

- Construct list of points in the runway ( $x$ -coordinate within distance  $\delta$  of median)
- Sort runway points by  $y$ -coordinate
- Compare each point in runway to 7 or 15 points above it and save the closest pair
- Output closest pair among **left**, **right**, and **runway** points



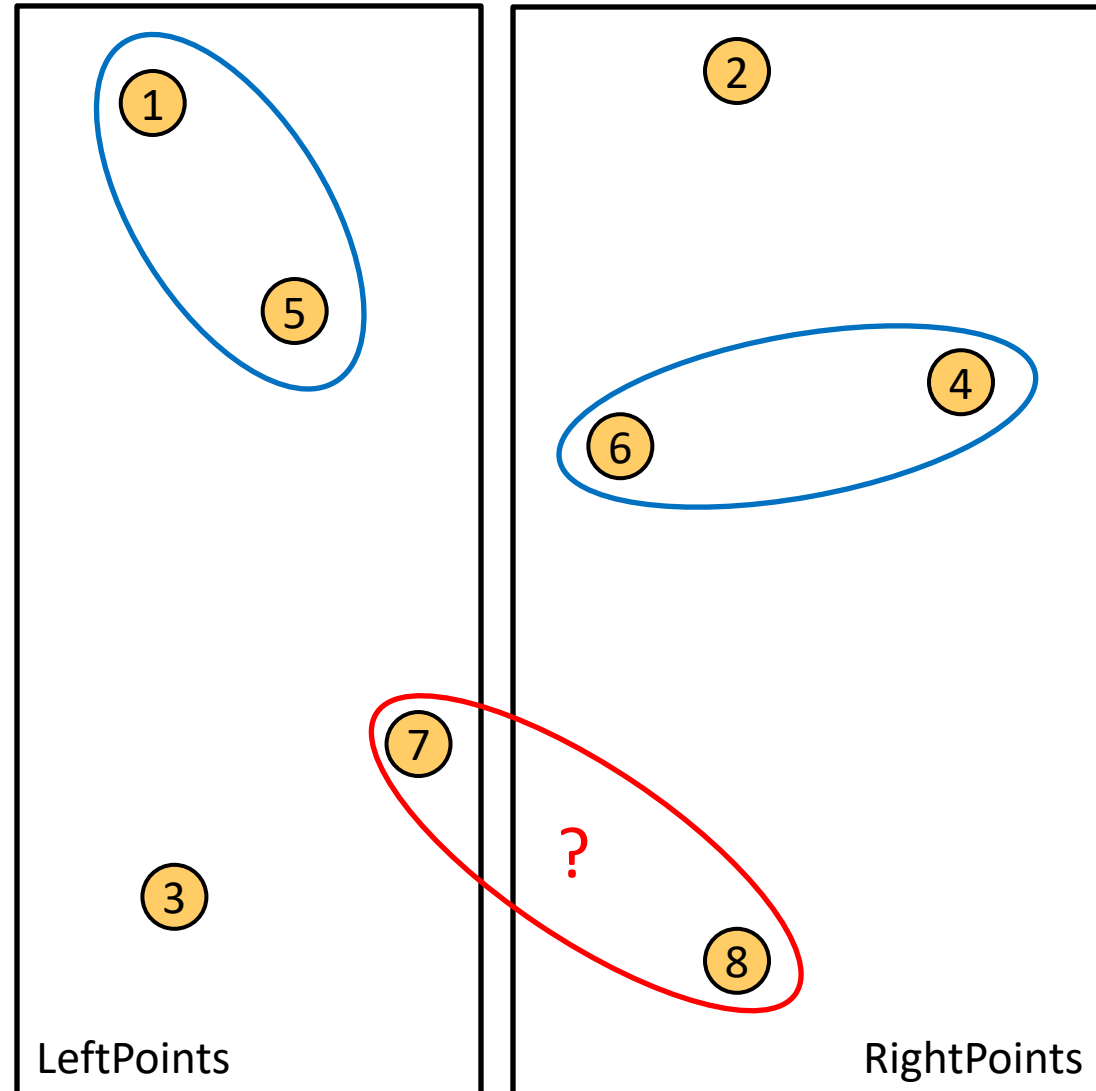
# Closest Pair of Points: Divide and Conquer

**Initialization:** Sort points by  $x$ -coordinate

**Divide:** Partition points into two lists of points based on  $x$ -coordinate (split at the median  $x$ )

But sorting is an  $O(n \log n)$  algorithm – combine step is still too expensive! We need  $O(n)$

- Construct list of points in  $O(n)$  way ( $x$ -coordinate within distance  $\delta$  of median)
- **Sort runway points by  $y$ -coordinate**
- Compare each point in runway to 7 or 15 points above it and save the closest pair
- Output closest pair among **left**, **right**, and **runway** points




# Closest Pair of Points: Divide and Conquer

**Initialization:** Sort points by  $x$ -coordinate

**Divide:** Partition points into two lists of points based on  $x$ -coordinate (split at the median  $x$ )

**Conquer:** Recursively compute the closest pair of points in each list  
Base case?

**Combine:**

- Construct list of points in the runway ( $x$ -coordinate within distance  $\delta$  of median)
- **Sort runway points by  $y$ -coordinate** 
- Compare each point in runway to 7 or 15 points above it and save the closest pair
- Output closest pair among **left**, **right**, and **runway** points

**Solution:** Maintain additional information in the recursion

- Minimum distance among pairs of points in the list
- List of points sorted according to  $y$ -coordinate

Sorting runway points by  $y$ -coordinate now becomes a **merge**

# Listing Points in the Runway

Output on Left:

Closest Pair: (1, 5),  $\delta_{1,5}$

Sorted Points: [3,7,5,1]

Output on Right:

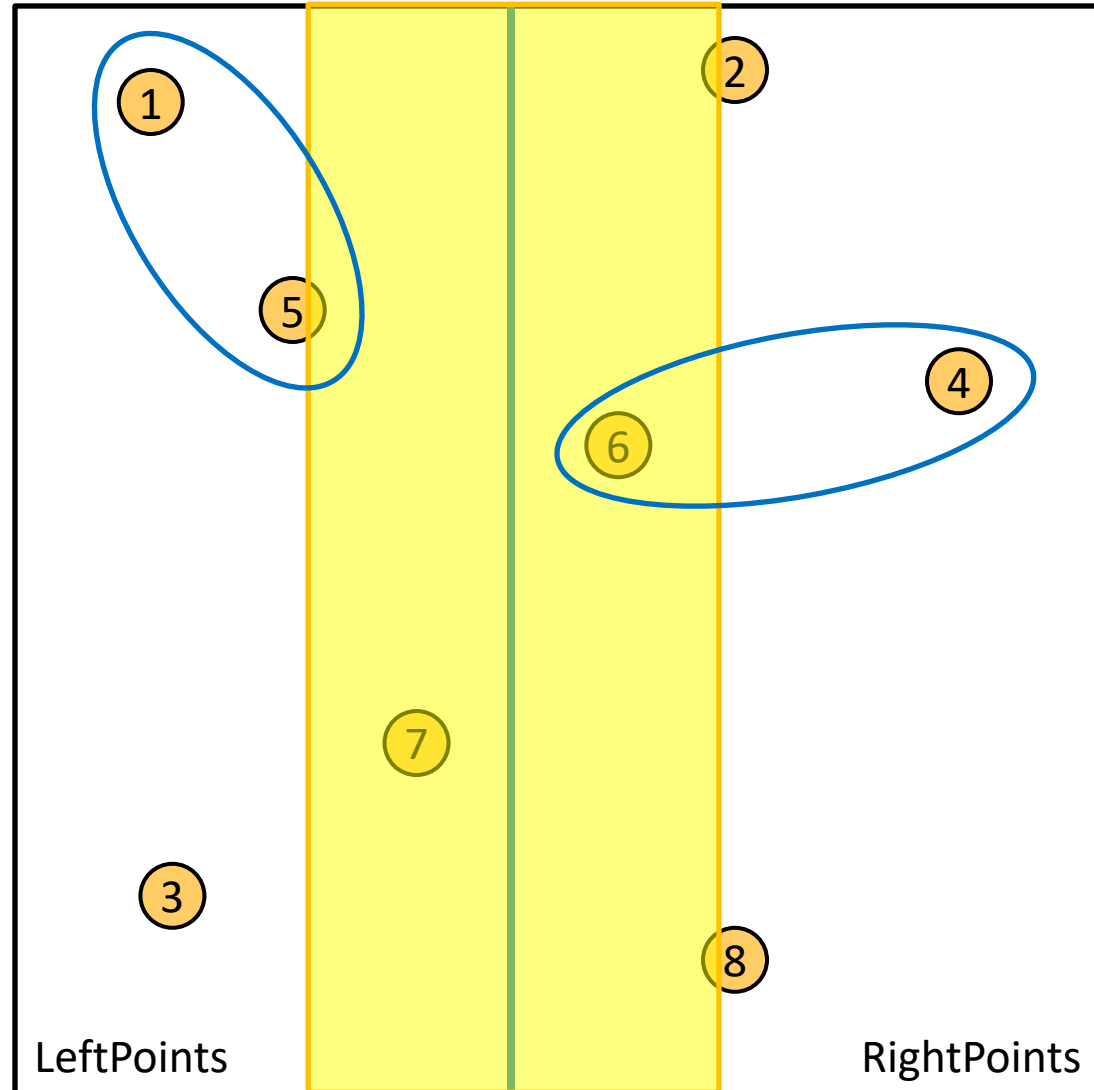
Closest Pair: (4,6),  $\delta_{4,6}$

Sorted Points: [8,6,4,2]

Merged Points: [8,3,7,6,4,5,1,2]

Runway Points: [8,7,6,5,2]

Both of these lists can be computed  
by a *single* pass over the lists



# Closest Pair of Points: Divide and Conquer

**Initialization:** Sort points by  $x$ -coordinate

**Divide:** Partition points into two lists of points based on  $x$ -coordinate (split at the median  $x$ )

**Conquer:** Recursively compute the closest pair of points in each list  
Base case?

**Combine:**

- Construct list of points in the runway ( $x$ -coordinate within distance  $\delta$  of median)
- **Sort runway points by  $y$ -coordinate**
- Compare each point in runway to 7 or 15 points above it and save the closest pair
- Output closest pair among **left**, **right**, and **runway** points



**Initialization:** Sort points by  $x$ -coordinate

**Divide:** Partition points into two lists of points based on  $x$ -coordinate (split at the median  $x$ )

**Conquer:** Recursively compute the closest pair of points in each list

**Combine:**

- **Merge sorted list of points by  $y$ -coordinate and construct list of points in the runway (sorted by  $y$ -coordinate)**
- Compare each point in runway to 7 or 15 points above it and save the closest pair
- Output closest pair among **left**, **right**, and **runway** points

# Closest Pair of Points: Divide and Conquer

What is the running time?

$$\Theta(n \log n)$$

$$T(n)$$

$$T(n) = 2T(n/2) + \Theta(n)$$

**Case 2 of Master's Theorem**

$$T(n) = \Theta(n \log n)$$

$$\Theta(n \log n)$$

$$\Theta(1)$$

$$2T(n/2)$$

$$\Theta(n)$$

$$\Theta(n)$$

$$\Theta(1)$$

**Initialization:** Sort points by  $x$ -coordinate

**Divide:** Partition points into two lists of points based on  $x$ -coordinate (split at the median  $x$ )

**Conquer:** Recursively compute the closest pair of points in each list

**Combine:**

- Merge sorted list of points by  $y$ -coordinate and construct list of points in the runway (sorted by  $y$ -coordinate)
- Compare each point in runway to 7 or 15 points above it and save the closest pair
- Output closest pair among **left**, **right**, and **runway** points

# Matrix Multiplication



# Matrix Multiplication

$$\begin{array}{c} n \\ \left[ \begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{array} \right] \times \left[ \begin{array}{ccc} 2 & 4 & 6 \\ 8 & 10 & 12 \\ 14 & 16 & 18 \end{array} \right] \end{array}$$
$$= \left[ \begin{array}{ccc} 2 + 16 + 42 & 4 + 20 + 48 & 6 + 24 + 54 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{array} \right]$$
$$= \left[ \begin{array}{ccc} 60 & 72 & 84 \\ 132 & 162 & 192 \\ 204 & 252 & 300 \end{array} \right]$$

Run time?  $O(n^3)$

# Matrix Multiplication D&C

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

Divide:

$$A = \begin{bmatrix} a_1 & a_2 & a_3 & a_4 \\ a_5 & a_6 & a_7 & a_8 \\ a_9 & a_{10} & a_{11} & a_{12} \\ a_{13} & a_{14} & a_{15} & a_{16} \end{bmatrix}$$

$$B = \begin{bmatrix} b_1 & b_2 & b_3 & b_4 \\ b_5 & b_6 & b_7 & b_8 \\ b_9 & b_{10} & b_{11} & b_{12} \\ b_{13} & b_{14} & b_{15} & b_{16} \end{bmatrix}$$

# Matrix Multiplication D&C

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

Combine:

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Run time?  $T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$  Cost of additions

# Matrix Multiplication D&C

$$T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$$

$$T(n) = 8T\left(\frac{n}{2}\right) + \Theta(n^2)$$

$$a = 8, b = 2, f(n) = n^2$$

Case 1!

$$n^{\log_b a} = n^{\log_2 8} = n^3$$

$$T(n) = \Theta(n^3)$$

We can do better...

# Matrix Multiplication D&C

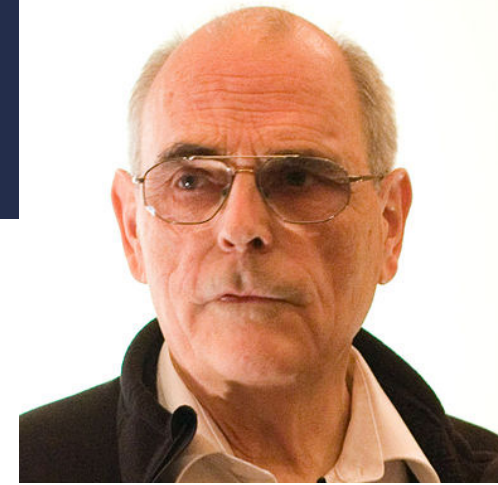
Multiply  $n \times n$  matrices ( $A$  and  $B$ )

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Idea: Use a Karatsuba-like technique on this

# Strassen's Algorithm



Multiply  $n \times n$  matrices ( $A$  and  $B$ )

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

Calculate:

$$Q_1 = (A_{1,1} + A_{2,2})(B_{1,1} + B_{2,2})$$

$$Q_2 = (A_{2,1} + A_{2,2})B_{1,1}$$

$$Q_3 = A_{1,1}(B_{1,2} - B_{2,2})$$

$$Q_4 = A_{2,2}(B_{2,1} - B_{1,1})$$

$$Q_5 = (A_{1,1} + A_{1,2})B_{2,2}$$

$$Q_6 = (A_{2,1} - A_{1,1})(B_{1,1} + B_{1,2})$$

$$Q_7 = (A_{1,2} - A_{2,2})(B_{2,1} + B_{2,2})$$

Find  $AB$ :

$$\begin{bmatrix} Q_1 + Q_4 - Q_5 + Q_7 & Q_3 + Q_5 \\ Q_2 + Q_4 & Q_1 - Q_2 + Q_3 + Q_6 \end{bmatrix}$$

$$\begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Number Mults.: 7

Number Adds.: 18

$$T(n) = 7T\left(\frac{n}{2}\right) + \frac{9}{2}n^2$$

# Strassen's Algorithm

$$T(n) = 7T\left(\frac{n}{2}\right) + \frac{9}{2}n^2$$

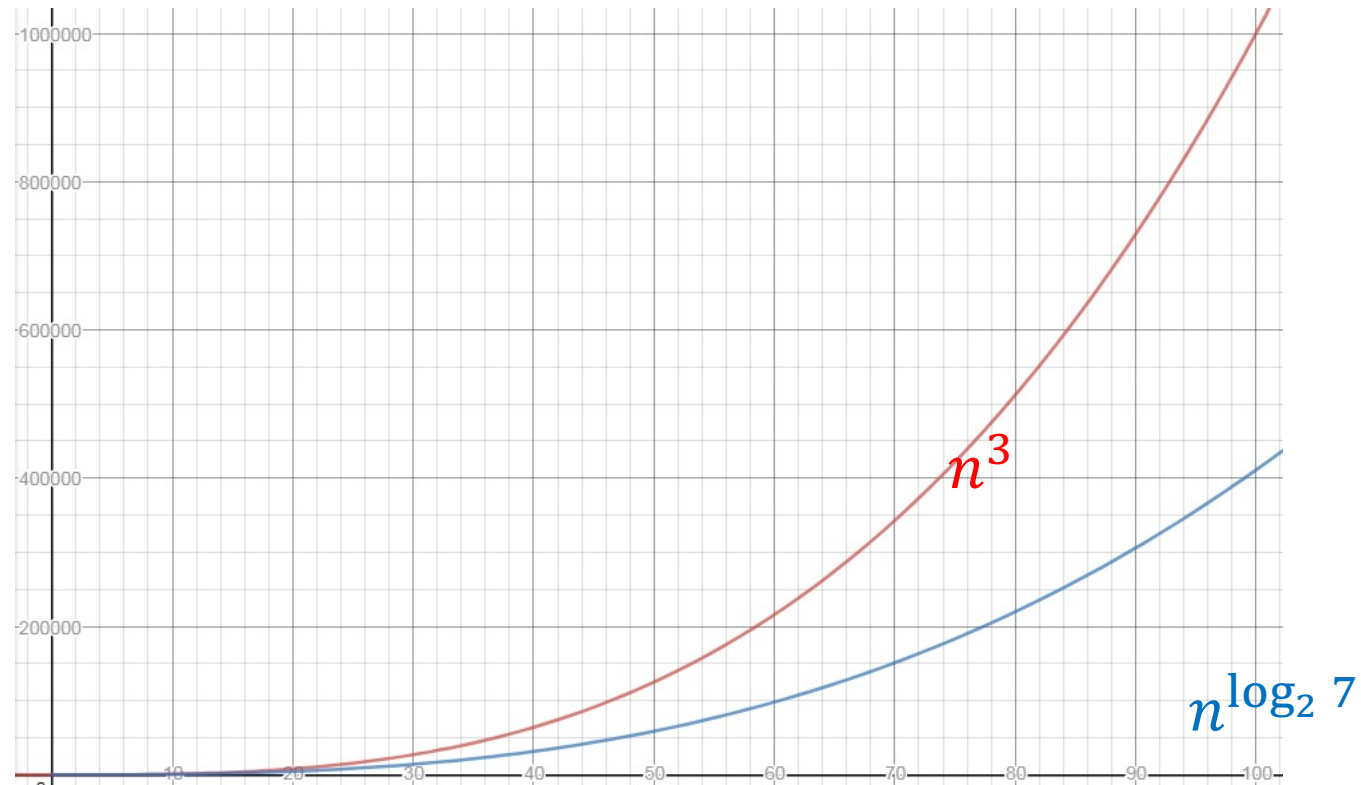
$$a = 7, b = 2, f(n) = \frac{9}{2}n^2$$

Case 1!

$$n^{\log_b a} = n^{\log_2 7} \approx n^{2.807}$$

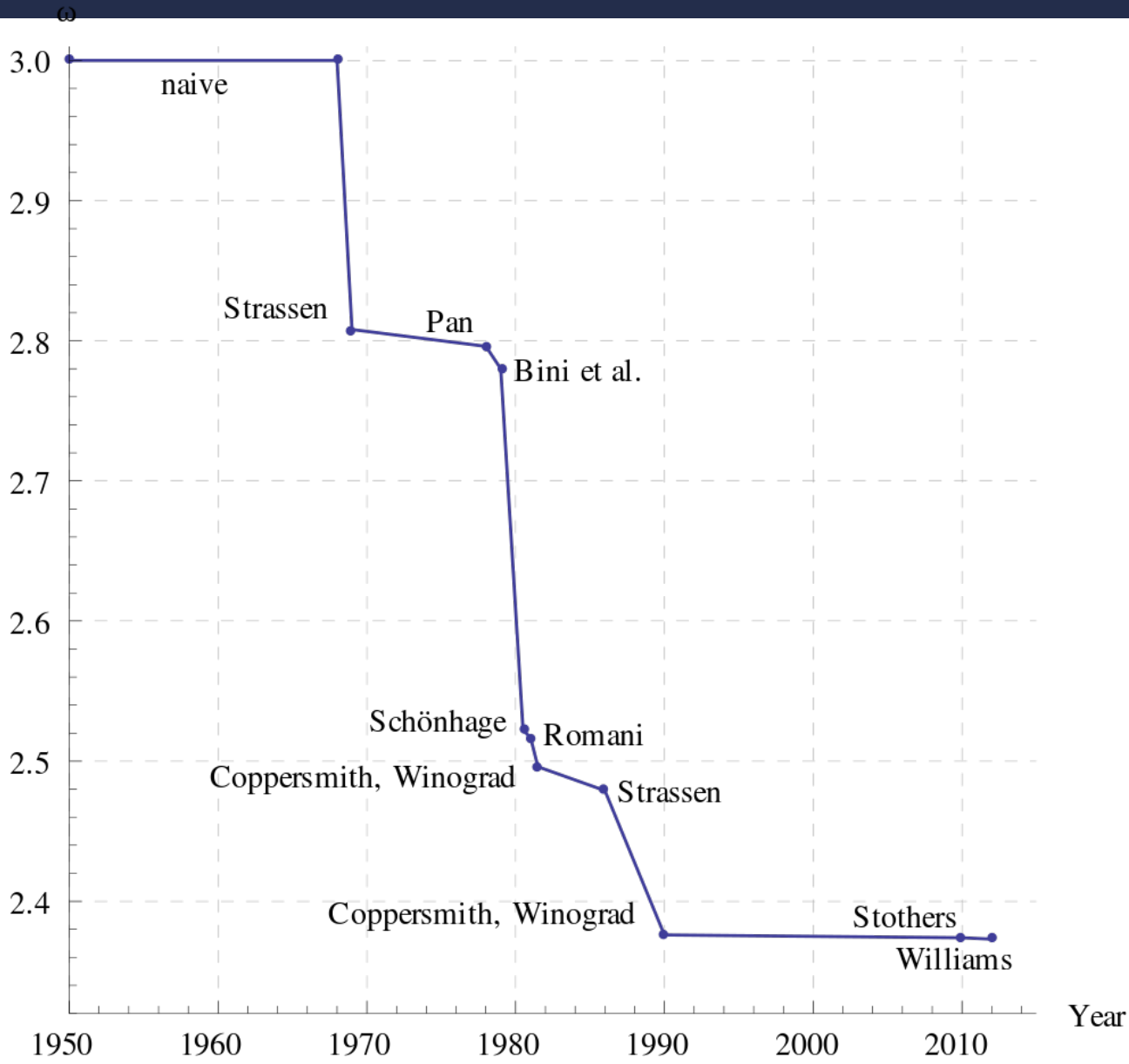
$$T(n) = \Theta(n^{\log_2 7}) \approx \Theta(n^{2.807})$$

# Strassen's Algorithm





# Is this the fastest?



Best possible  
is unknown

May not even  
exist!