CS 3100

Data Structures and Algorithms 2 Lecture 17: Matrix Chaining, Seam Carving

Co-instructors: Robbie Hott and Ray Pettit Spring 2024

Readings in CLRS 4th edition:

• Chapter 14

Warm Up

How many arithmetic operations are required to multiply a $n \times m$ matrix with a $m \times p$ matrix? (don't overthink this)



Warm Up

How many arithmetic operations are required to multiply a $n \times m$ Matrix with a $m \times p$ Matrix? (don't overthink this)



- m multiplications and m-1 additions per element
- $n \cdot p$ elements to compute
- Total cost: $O(m \cdot n \cdot p)$

Announcements

- PS7 due tomorrow
- PA4 now available!
- Office hours
 - Prof Hott Office Hours: Mondays 11a-12p, Fridays 10-11a and 2-3p
 - Prof Pettit Office Hours: Mondays and Fridays 2:30-4:00p
 - TA office hours posted on our website
 - Office hours are not for "checking solutions"

Greedy Algorithms

- Require two things:
 - Optimal Substructure
 - Greedy Choice Function
- Optimal Substructure:

Optimal Solution to big problem

Choice	Optimal Solution to the rest
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- If A is an optimal solution to a problem, then the components of A are optimal solutions to subproblems
- Greedy Choice Function
 - The rule for how to choose an item guaranteed be in the optimal solution
- Greedy Algorithm Procedure:
 - Apply the Greedy Choice Function to pick an item
 - Identify your subproblem, then solve it

Dynamic Programming

• Requires Optimal Substructure

- Solution to larger problem contains the (optimal) solutions to smaller ones

• Idea:

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Generic Divide and Conquer Solution

def myDCalgo(problem):

if baseCase(problem):
 solution = solve(problem)

return solution for subproblem of problem: # After dividing subsolutions.append(myDCalgo(subproblem)) solution = Combine(subsolutions)

return solution

Generic Top-Down Dynamic Programming Soln

```
mem = \{\}
def myDPalgo(problem):
      if mem[problem] not blank:
             return mem[problem]
      if baseCase(problem):
             solution = solve(problem)
             mem[problem] = solution
             return solution
      for subproblem of problem:
             subsolutions.append(myDPalgo(subproblem))
      solution = OptimalSubstructure(subsolutions)
      mem[problem] = solution
      return solution
```

Log Cutting

Given a log of length nA list (of length n) of prices P(P[i]) is the price of a cut of size i) Find the best way to cut the log



Select a list of lengths $\ell_1, ..., \ell_k$ such that: $\sum \ell_i = n$ to maximize $\sum P[\ell_i]$ Brute Force: $O(2^n)$

Greedy Algorithm

- Greedy algorithms build a solution by picking the best option "right now"
 - Select the most profitable cut first



Greedy Algorithm

- Greedy algorithms build a solution by picking the best option "right now"
 - Select the "most bang for your buck"
 - (best price / length ratio)



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1. Identify Recursive Structure

P[i] = value of a cut of length i Cut(n) = value of best way to cut a log of length n $Cut(n) = \max - \begin{bmatrix} Cut(n-1) + P[1] \\ Cut(n-2) + P[2] \end{bmatrix}$ 2. Save sub- $\frac{d}{Cut(0)} + P[n]$ solutions to memory! $Cut(n-\ell_k)$ ℓ_k best way to cut a log of length $n - \ell_k$ **Last Cut** 13

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3. Select a Good Order for Solving Subproblems





Log Cutting Pseudocode

```
Initialize Memory C
Cut(n):
     C[0] = 0
     for i=1 to n: // log size
           best = 0
          for j = 1 to i: // last cut
                best = max(best, C[i-i] + P[i])
          C[i] = best
     return C[n]
                                       Run Time: O(n^2)
```

How to find the cuts?

- This procedure told us the profit, but not the cuts themselves
- Idea: remember the choice that you made, then backtrack

Remember the choice made

```
Initialize Memory C, Choices
Cut(n):
      C[0] = 0
      for i=1 to n:
            best = 0
            for j = 1 to i:
                   if best < C[i-j] + P[j]:
                         best = C[i-j] + P[i]
                         Choices[i]=j Gives the size
                                          of the last cut
            C[i] = best
      return C[n]
```

Reconstruct the Cuts

• Backtrack through the choices



Example to demo Choices[] only. Profit of 20 is not optimal!

Backtracking Pseudocode

- i = n
- while i > 0:
 - print Choices[i]
 - i = i Choices[i]

Our Example: Getting Optimal Solution

i	0	1	2	3	4	5	6	7	8	9	10
C[i]	0	1	5	8	10	13	17	18	22	25	30
Choice[i]	0	1	2	3	2	2	6	1	2	3	10

- If n were 5
 - Best score is 13
 - Cut Choice[n]=2, then cut Choice[n-Choice[n]]= Choice[5-2]= Choice[3]=3
- If n were 7
 - Best score is 18
 - Cut 1, then cut 6

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Matrix Chaining

• Given a sequence of Matrices $(M_1, ..., M_n)$, what is the most efficient way to multiply them?



Order Matters!

 $c_1 = r_2$ $c_2 = r_3$



• $(M_1 \times M_2) \times M_3$ - uses $(c_1 \cdot r_1 \cdot c_2) + c_2 \cdot r_1 \cdot c_3$ multiplications

Order Matters!

 $c_1 = r_2$
 $c_2 = r_3$



Order Matters!

$$c_1 = r_2$$
$$c_2 = r_3$$

- $(\underline{M_1 \times M_2}) \times \underline{M_3}$ - uses $(c_1 \cdot r_1 \cdot c_2) + c_2 \cdot r_1 \cdot c_3$ multiplications - $(10 \cdot 7 \cdot 20) + 20 \cdot 7 \cdot 8 = 2520$
- $M_1 \times (M_2 \times M_3)$ - uses $c_1 \cdot r_1 \cdot c_3 + (c_2 \cdot r_2 \cdot c_3)$ multiplications - $10 \cdot 7 \cdot 8 + (20 \cdot 10 \cdot 8) = 2160$

 $M_{1} = 7 \times 10$ $M_{2} = 10 \times 20$ $M_{3} = 20 \times 8$ $c_{1} = 10$ $c_{2} = 20$ $c_{3} = 8$ $r_{1} = 7$ $r_{2} = 10$

 $r_3 = 20$

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Best(1, n) = cheapest way to multiply together M₁ through M_n







 $Best(1,n) = \text{cheapest way to multiply together } M_1 \text{ through } M_n$ $Best(1,4) = \min - \begin{bmatrix} Best(2,4) + r_1r_2c_4 \\ Best(1,2) + Best(3,4) + r_1r_3c_4 \\ Best(1,3) + r_1r_4c_4 \end{bmatrix}$



• In general:

Best(i, j) = cheapest way to multiply together M_i through M_j $Best(i,j) = \min_{k=i}^{j-1} \left(Best(i,k) + Best(k+1,j) + r_i r_{k+1} c_j \right)$ Best(i,i) = 0 $Best(2,n) + r_1r_2c_n$ $Best(1,2) + Best(3,n) + r_1r_3c_n$ $Best(1,3) + Best(4,n) + r_1r_4c_n$ $Best(1,n) = \min - Best(1,4) + Best(5,n) + r_1r_5c_n$ $Best(1, n - 1) + r_1 r_n c_n$

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2. Save Subsolutions in Memory

• In general:

Best(i, j) = cheapest way to multiply together M_i through M_j $Best(i,j) = \min_{k=i}^{j-1} \left(Best(i,k) + Best(k+1,j) + r_i r_{k+1} c_j \right)$ Best(i,i) = 0Read from M[n] if present Save to M[n] Best(2, n) + $r_1r_2c_n$ $Best(1,2) + Best(3,n) + r_1r_3c_n$ $Best(1,3) + Best(4,n) + r_1r_4c_n$ $Best(1,n) = \min$ $Best(1,4) + Best(5,n) + r_1r_5c_n$. . . $Best(1, n-1) + r_1 r_n c_n$

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Matrix Chaining

Run Time

- 1. Initialize Best[i, i] to be all 0s $\Theta(n^2)$ cells in the Array
- 2. Starting at the main diagonal, working to the upper-right, fill in each cell using:

1.
$$Best[i,i] = 0$$

2. $Best[i,j] = \min_{k=i}^{j-1} (Best(i,k) + Best(k+1,j) + r_i r_{k+1} c_j)$

Each "call" to Best() is a O(1) memory lookup

$$\Theta(n^3)$$
 overall run time

Backtrack to find the best order

"remember" which choice of k was the minimum at each cell

$$Best(i,j) = \min_{k=i}^{j-1} (Best(i,k) + Best(k+1,j) + r_i r_{k+1} c_j))$$

$$J = 1 2 3 4 5 6$$

$$Best(i,i) = 0$$

$$0 15750 7875 9375 11875 15125 3 1$$

$$0 2625 4375 7125 10500 2$$

$$0 750 2500 5375 3$$

$$Best(1,1) + Best(2,6) + r_1 r_2 c_6 0 1000 3500 4$$

$$Best(1,2) + Best(3,6) + r_1 r_3 c_6 0 1000 3500 5$$

$$Best(1,3) + Best(4,6) + r_1 r_5 c_6 0 5000 5$$

$$Best(1,4) + Best(5,6) + r_1 r_5 c_6 0 5000 5$$

Matrix Chaining

Storing and Recovering Optimal Solution

- Maintain table Choice[i,j] in addition to Best table
 - Choice[i,j] = k means the best "split" was right after M_k
 - Work backwards from value for whole problem, Choice[1,n]
 - Note: Choice[i,i+1] = i because there are just 2 matrices
- From our example:
 - Choice[1,6] = 3. So [M₁ M₂ M₃] [M₄ M₅ M₆]
 - We then need Choice[1,3] = 1. So $[(M_1) (M_2 M_3)]$
 - Also need Choice[4,6] = 5. So $[(M_4 M_5) M_6]$
 - Overall: $[(M_1) (M_2 M_3)] [(M_4 M_5) M_6]$

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In Season 9 Episode 7 "The Slicer" of the hit 90s TV show Seinfeld, George discovers that, years prior, he had a heated argument with his new boss, Mr. Kruger. This argument ended in George throwing Mr. Kruger's boombox into the ocean. How did George make this discovery?

• Method for image resizing that doesn't scale/crop the image

Seam Carving

• Method for image resizing that doesn't scale/crop the image

Cropping

• Removes a "block" of pixels

Cropped

Scaling

• Removes "stripes" of pixels

Scaled

Seam Carving

- Removes "least energy seam" of pixels
- <u>https://trekhleb.dev/js-image-carver/</u>

Carved

Seam Carving

• Method for image resizing that doesn't scale/crop the image

Cropped

Scaled

Carved

Seattle Skyline

Energy of a Seam

• Sum of the energies of each pixel

e(p) = energy of pixel p

- Many choices for pixel energy
 - E.g.: change of gradient (how much the color of this pixel differs from its neighbors)
 - Particular choice doesn't matter, we use it as a "black box"
- Goal: find least-energy seam to remove

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Identify Recursive Structure

Let S(i, j) = least energy seam from the bottom of the image up to pixel $p_{i,j}$

Finding the Least Energy Seam

Want to delete the least energy seam going from bottom to top, so delete:

 $\min_{k=1}^{m} (S(n,k))$

Computing S(n, k)

Assume we know the least energy seams for all of row n-1(i.e. we know $S(n-1, \ell)$ for all ℓ)

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Assume we know the least energy seams for all of row n-1(i.e. we know $S(n-1, \ell)$ for all ℓ) $S(n,k) = min - \begin{cases} S(n-1,k-1) + e(p_{n,k}) \\ S(n-1,k) + e(p_{n,k}) \\ S(n-1,k+1) + e(p_{n,k}) \end{cases}$ $p_{n,k}$ S(n,k) S(n-1,k) S(n-1,k-1) S(n-1,k+1)

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Longest Common Subsequence

Given two sequences X and Y, find the length of their longest common subsequence

Example: X = ATCTGAT Y = TGCATALCS = TCTA

Brute force: Compare every subsequence of X with Y $\Omega(2^n)$

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1. Identify Recursive Structure

Let LCS(i, j) = length of the LCS for the first *i* characters of *X*, first *j* character of *Y* Find LCS(i, j):

> Case 1: X[i] = Y[j]X = ATCTGCGTY = TGCATATLCS(i, j) = LCS(i - 1, j - 1) + 1Case 2: $X[i] \neq Y[j]$ X=ATCTGCGT X=ATCTGCGA Y = TGCATATY = TGCATACLCS(i, j) = LCS(i, j - 1)LCS(i, j) = LCS(i - 1, j) $LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = \\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}$ if i = 0 or j = 0

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X = "alkidflaksidf"

Y = "lakjsdflkasjdlfs"

```
M = 2d array of len(X) rows and len(Y) columns, initialized to -1
```

def LCS(int i, int j):

returns the length of the LCS shared between the length-i prefix of X and length-j prefix of Y # memoization

```
if M[i,j] > -1:
```

return M[i,j]

```
#base case:
            if i == 0 or i == 0:
                        ans = 0
            elif X[i] == Y[i]:
                        ans = LCS(i-1, j-1) + 1
            else:
                        ans = max( LCS(i, j-1), LCS(i-1, j) )
            M[i,j] = ans
            return ans
print(LCS(len(X)+1, len(Y)+1)) # the answer for the entirety of X and Y
              LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0\\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j]\\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}
```
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3. Solve in a Good Order

$$LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}$$

$$X = A = T = C = T = G = A = T$$



To fill in cell (i, j) we need cells (i - 1, j - 1), (i - 1, j), (i, j - 1)Fill from Top->Bottom, Left->Right (with any preference)

Run Time?

$$LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0\\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j]\\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}$$



Run Time: $\Theta(n \cdot m)$ (for |X| = n, |Y| = m)

Reconstructing the LCS



Start from bottom right,

if symbols matched, print that symbol then go diagonally else go to largest adjacent

Reconstructing the LCS



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Reconstructing the LCS



Start from bottom right,

if symbols matched, print that symbol then go diagonally else go to largest adjacent