

CS 3100

Data Structures and Algorithms 2

Lecture 10: D&C: CPP & Matrix Multiply

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Spring 2024

Readings in CLRS 4th edition:

- Section 4.5

Announcements

- PS4 due tomorrow
- PA2 due next Friday, March 1, 2024
- Quizzes 1-2 coming February 29, 2024
 - Both quizzes taken the same day
 - If you have SDAC, please schedule for 1 exam (*not a quiz*)
- Office hours
 - Prof Hott Office Hours: Mondays 11a-12p, Fridays 10-11a and 2-3p
 - Prof Pettit Office Hours: Mondays and Wednesdays 2:30-4:00p
 - TA office hours posted on our website
 - Office hours are not for "checking solutions"

Divide and Conquer

[CLRS Chapter 4]

Divide:

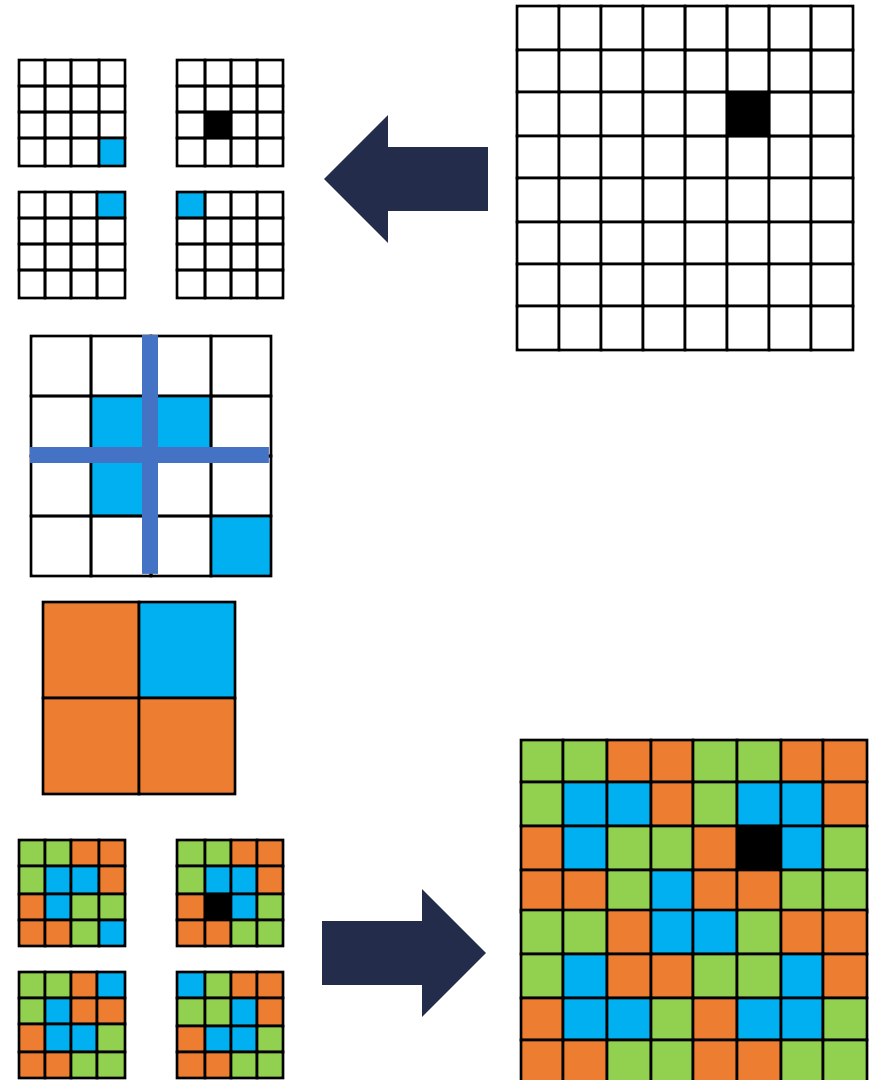
- Break the problem into multiple **subproblems**, each smaller instances of the original

Conquer:

- If the subproblems are “large”:
 - Solve each subproblem **recursively**
- If the subproblems are “small”:
 - Solve them directly (**base case**)

Combine:

- Merge solutions to subproblems to obtain solution for original problem

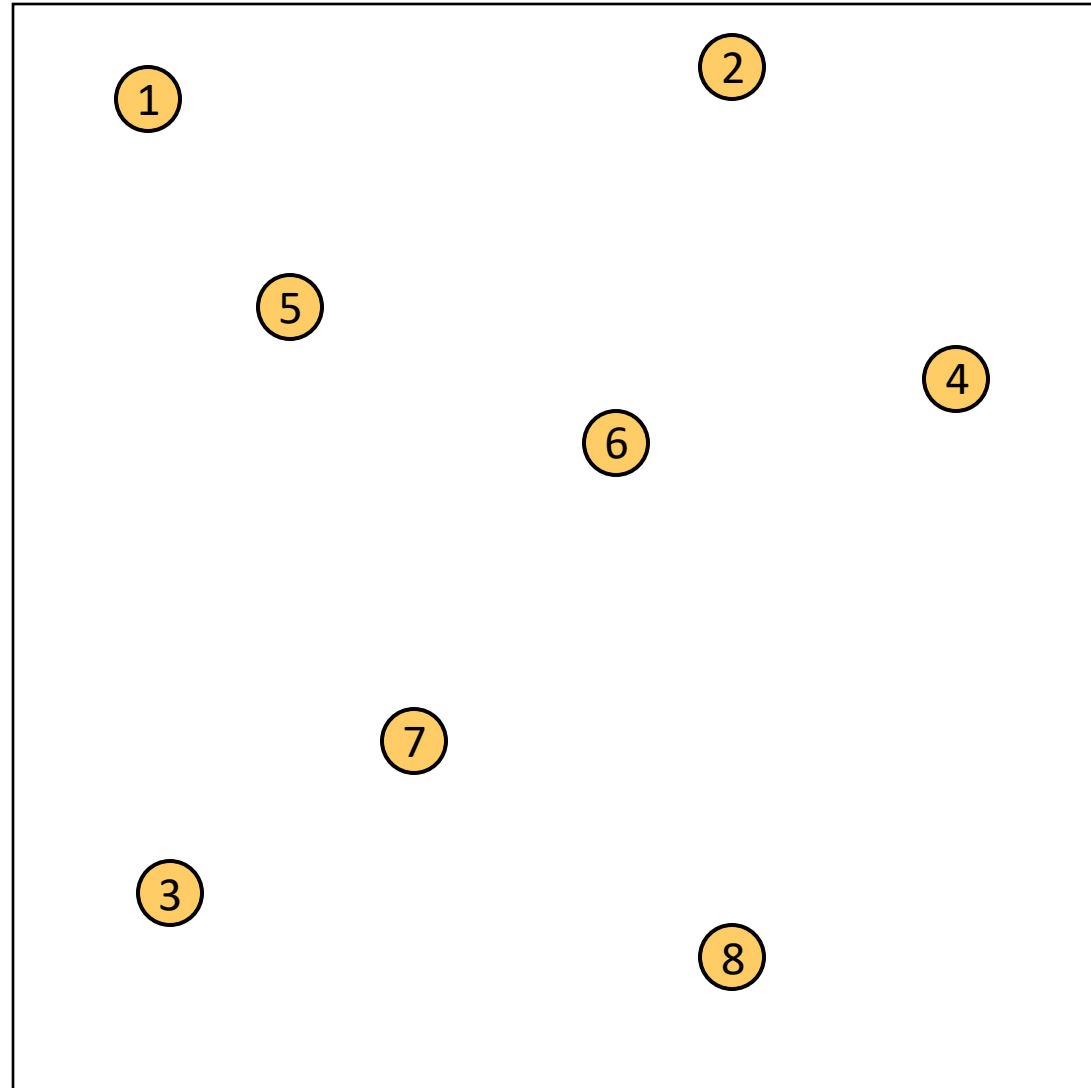


Closest Pair of Points

Given: A list of points

Return: Pair of points with smallest distance apart

$$\Theta(n \log n)$$



Closest Pair of Points: Divide and Conquer

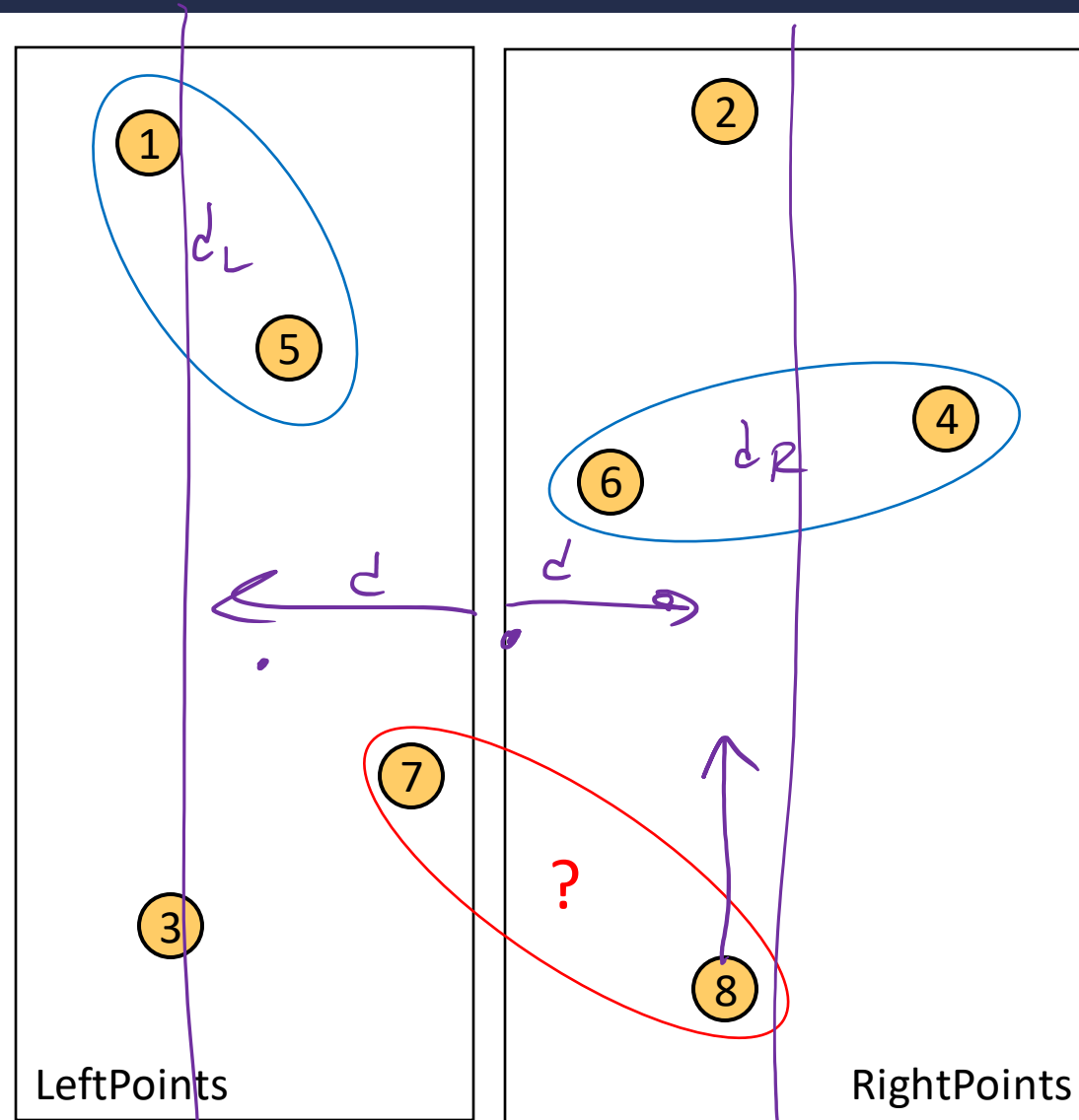
Initialization: Sort points by x -coordinate

Divide: Partition points into two lists of points based on x -coordinate

Conquer: Recursively compute the closest pair of points in each list

Combine:

- Construct list of points in the boundary
- Sort runway points by y -coordinate
- Compare each point in runway to 15 points above it and save the closest pair
- Output closest pair among left, right, and runway points



Closest Pair of Points: Divide and Conquer

Initialization: Sort points by x -coordinate

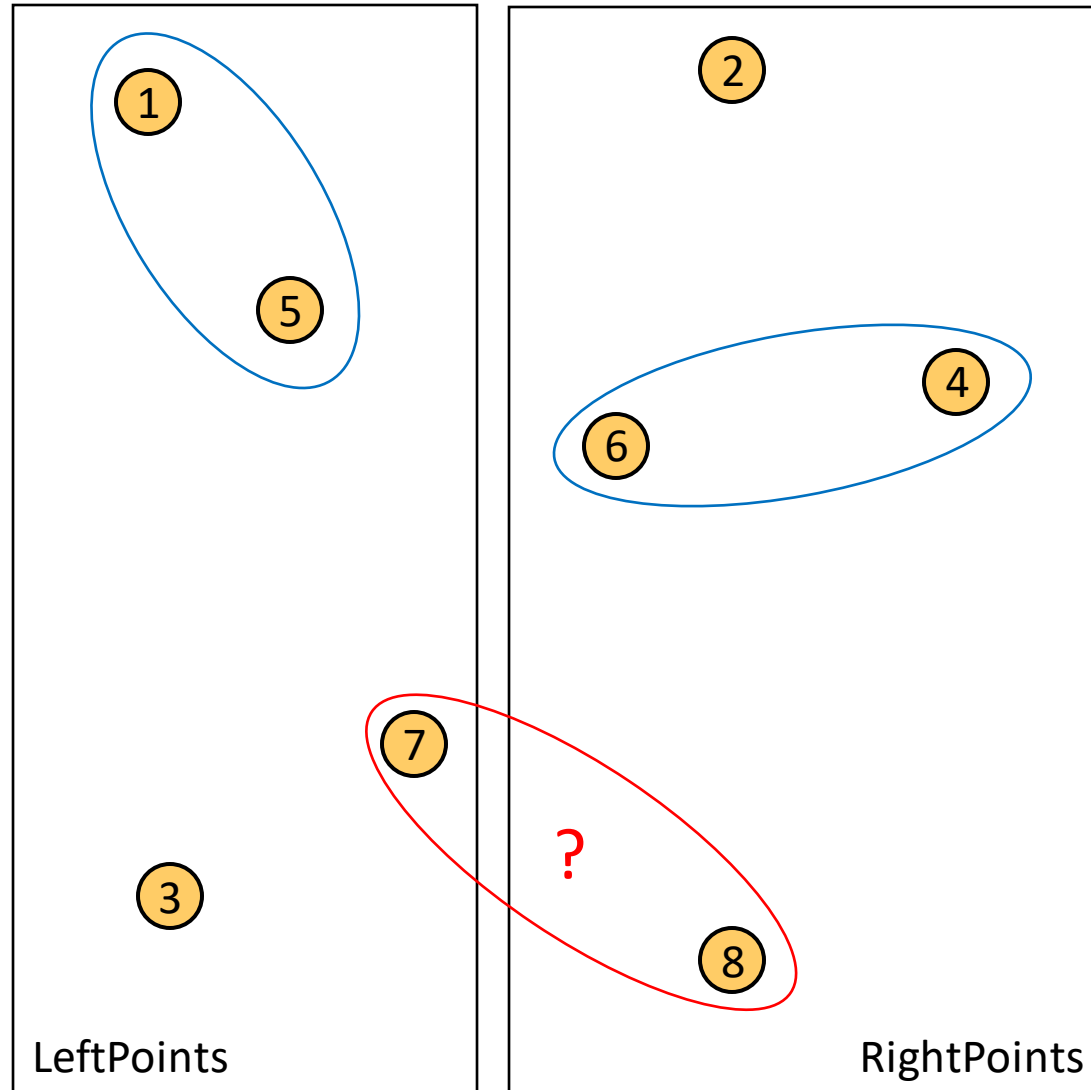
Divide: Partition points into two lists of points

Looks like another $O(n \log n)$ algorithm – combine step is still too expensive

Combine:

- Construct list of points in the boundary
- Sort runway points by y -coordinate
- Compare each point in runway to 15 points above it and save the closest pair
- Output closest pair among left, right, and runway points

$$T(n) = 2T\left(\frac{n}{2}\right) + \Theta(n) = \Theta(n \log n)$$




Closest Pair of Points: Divide and Conquer

Initialization: Sort points by x -coordinate

Divide: Partition points into two lists of points based on x -coordinate

Conquer: Recursively compute the closest pair of points in each list

Combine:

- Construct list of points in the boundary
- **Sort runway points by y -coordinate** 
- Compare each point in runway to 15 points above it and save the closest pair
- Output closest pair among left, right, and runway points

Solution: Maintain additional information in the recursion

- Minimum distance among pairs of points in the list
- List of points sorted according to y -coordinate

Sorting runway points by y -coordinate now becomes a **merge**

Listing Points in the Boundary

LeftPoints:

Closest Pair: (1, 5), $d_{1,5}$

Sorted Points: [3, 7, 5, 1]

RightPoints:

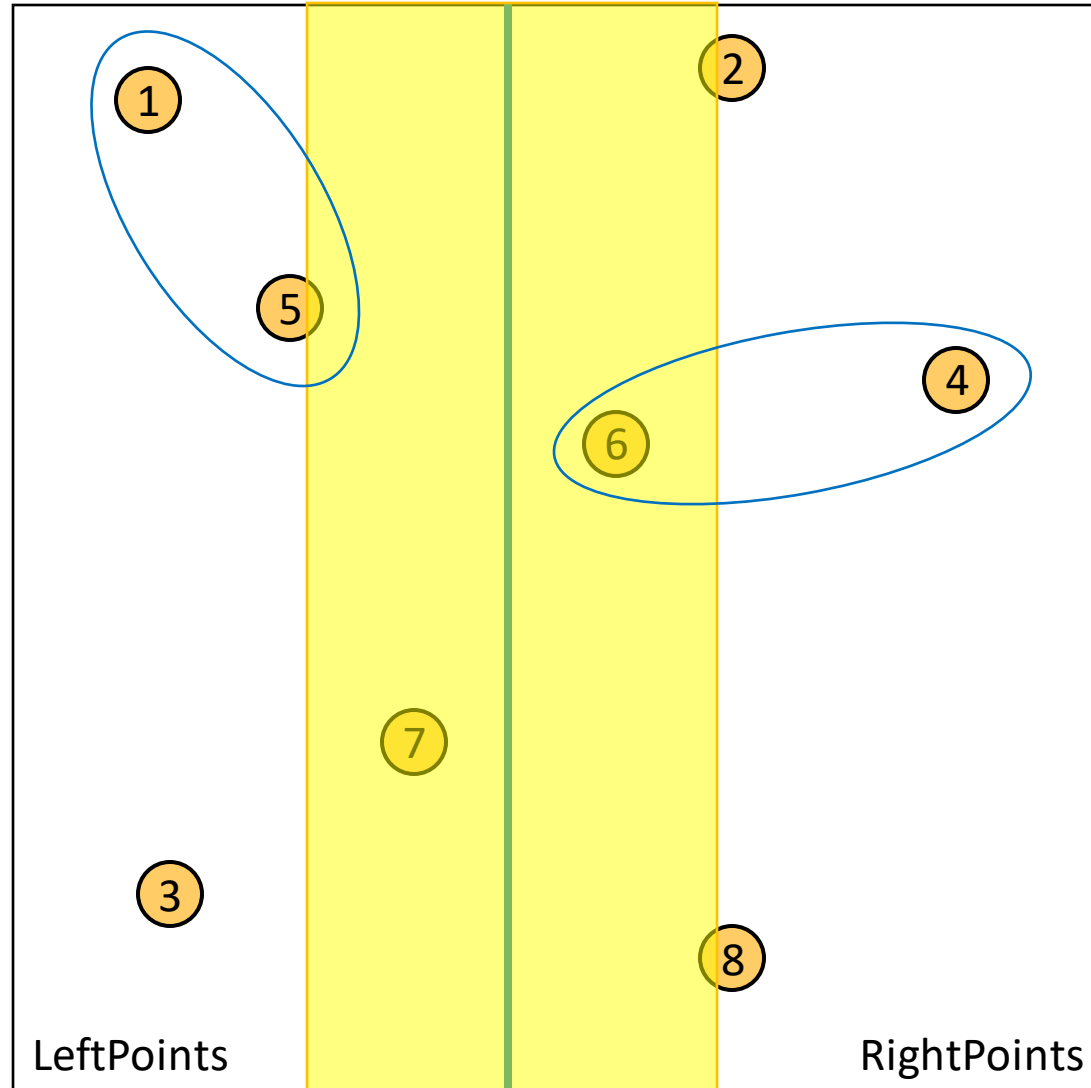
Closest Pair: (4, 6), $d_{4,6}$

Sorted Points: [8, 6, 4, 2]

Merged Points: [8, 3, 7, 6, 4, 5, 1, 2]

Runway Points: [8, 7, 6, 5, 2]

Both of these lists can be computed
by a *single* pass over the lists



Closest Pair of Points: Divide and Conquer

Initialization: Sort points by x -coordinate

Divide: Partition points into two lists of points based on x -coordinate

Conquer: Recursively compute the closest pair of points in each list

Combine:

- Construct list of points in the boundary
- **Sort runway points by y -coordinate**
- Compare each point in runway to 15 points above it and save the closest pair
- Output closest pair among left, right, and runway points



Initialization: Sort points by x -coordinate

Divide: Partition points into two lists of points based on x -coordinate

Conquer: Recursively compute the closest pair of points in each list and each list sorted by y -coordinate

Combine:

- Merge sorted list of points by y -coordinate and construct list of points in the runway (sorted by y -coordinate)
- Compare each point in runway to 15 points above it and save the closest pair
- Output closest pair among left, right, and runway points and y -sorted list

Closest Pair of Points: Divide and Conquer

What is the running time?

$$\Theta(n \log n)$$

$$T(n)$$

$$a=2, b=2, n^{\log_b a} = n^{\log_2 2} = n$$

$$T(n) = 2T(n/2) + \Theta(n)$$

Case 2 of Master's Theorem:

$$T(n) = \Theta(n \log n)$$

$$\Theta(n \log n)$$

Initialization: Sort points by x -coordinate

$$\Theta(1)$$

Divide: Partition points into two lists of points based on x -coordinate

$$2T(n/2)$$

Conquer: Recursively compute the closest pair of points in each list **and each list sorted by y -coordinate**

Combine:

$$\Theta(n)$$

- Merge sorted list of points by y -coordinate and construct list of points in the runway (sorted by y -coordinate)

$$\Theta(n)$$

- Compare each point in runway to 15 points above it and save the closest pair

$$\Theta(1)$$

- Output closest pair among left, right, and runway points **and y -sorted list**

Matrix Multiplication

$$n \begin{matrix} & & n \\ & \boxed{1 \quad 2 \quad 3} \\ n \begin{bmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \times \begin{bmatrix} \boxed{2} & \boxed{4} & \boxed{6} \\ \boxed{8} & \boxed{10} & \boxed{12} \\ \boxed{14} & \boxed{16} & \boxed{18} \end{bmatrix} \end{matrix}$$

$$= \begin{bmatrix} 2 + 16 + 42 & 4 + 20 + 48 & 6 + 24 + 54 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}$$

$$= \begin{bmatrix} \textcircled{60} & 72 & 84 \\ 132 & 162 & 192 \\ 204 & 252 & 300 \end{bmatrix} \quad | \quad n$$

$$n \times n = n^2$$

Run time? $O(n^3)$

Lower Bound? $\Omega(n^2)$

Matrix Multiplication Divide and Conquer

Multiply $n \times n$ matrices (A and B)

Divide:

$$A = \begin{bmatrix} a_1 & a_2 & a_3 & a_4 \\ a_5 & a_6 & a_7 & a_8 \\ a_9 & a_{10} & a_{11} & a_{12} \\ a_{13} & a_{14} & a_{15} & a_{16} \end{bmatrix}$$

$$B = \begin{bmatrix} b_1 & b_2 & b_3 & b_4 \\ b_5 & b_6 & b_7 & b_8 \\ b_9 & b_{10} & b_{11} & b_{12} \\ b_{13} & b_{14} & b_{15} & b_{16} \end{bmatrix}$$

Matrix Multiplication Divide and Conquer

Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

Diagram illustrating the division of matrices A and B into four quadrants of size $n/2 \times n/2$. The top-left and bottom-left quadrants of A are circled in purple, and the top-left and bottom-left quadrants of B are also circled in purple. A purple line connects the top-right quadrant of A to the top-left quadrant of B , and another purple line connects the bottom-right quadrant of A to the bottom-left quadrant of B .

Combine:

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

The top-left element of the product matrix AB is circled in purple.

Run time? $T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$ Cost of additions

Matrix Multiplication Divide and Conquer

$$T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$$

$$T(n) = 8T\left(\frac{n}{2}\right) + n^2$$

$$a = 8, b = 2, f(n) = n^2$$

Case 1!

$$n^{\log_b a} = n^{\log_2 8} = n^3$$

$$T(n) = \Theta(n^3)$$

Can we do better?

Matrix Multiplication Divide and Conquer

Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Idea: Use a Karatsuba-like technique on this

Strassen's Algorithm

Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$



Calculate:

$$Q_1 = (A_{1,1} + A_{2,2})(B_{1,1} + B_{2,2})$$

$$Q_2 = (A_{2,1} + A_{2,2})B_{1,1}$$

$$Q_3 = A_{1,1}(B_{1,2} - B_{2,2})$$

$$Q_4 = A_{2,2}(B_{2,1} - B_{1,1})$$

$$Q_5 = (A_{1,1} + A_{1,2})B_{2,2}$$

$$Q_6 = (A_{2,1} - A_{1,1})(B_{1,1} + B_{1,2})$$

$$Q_7 = (A_{1,2} - A_{2,2})(B_{2,1} + B_{2,2})$$

Find AB :

$$AB = \begin{bmatrix} Q_1 + Q_4 - Q_5 + Q_7 & Q_3 + Q_5 \\ Q_2 + Q_4 & Q_1 - Q_2 + Q_3 + Q_6 \end{bmatrix}$$

7 Multiplications

18 Additions

$$T(n) = 7T\left(\frac{n}{2}\right) + 18\frac{n^2}{4}$$

Strassen's Algorithm

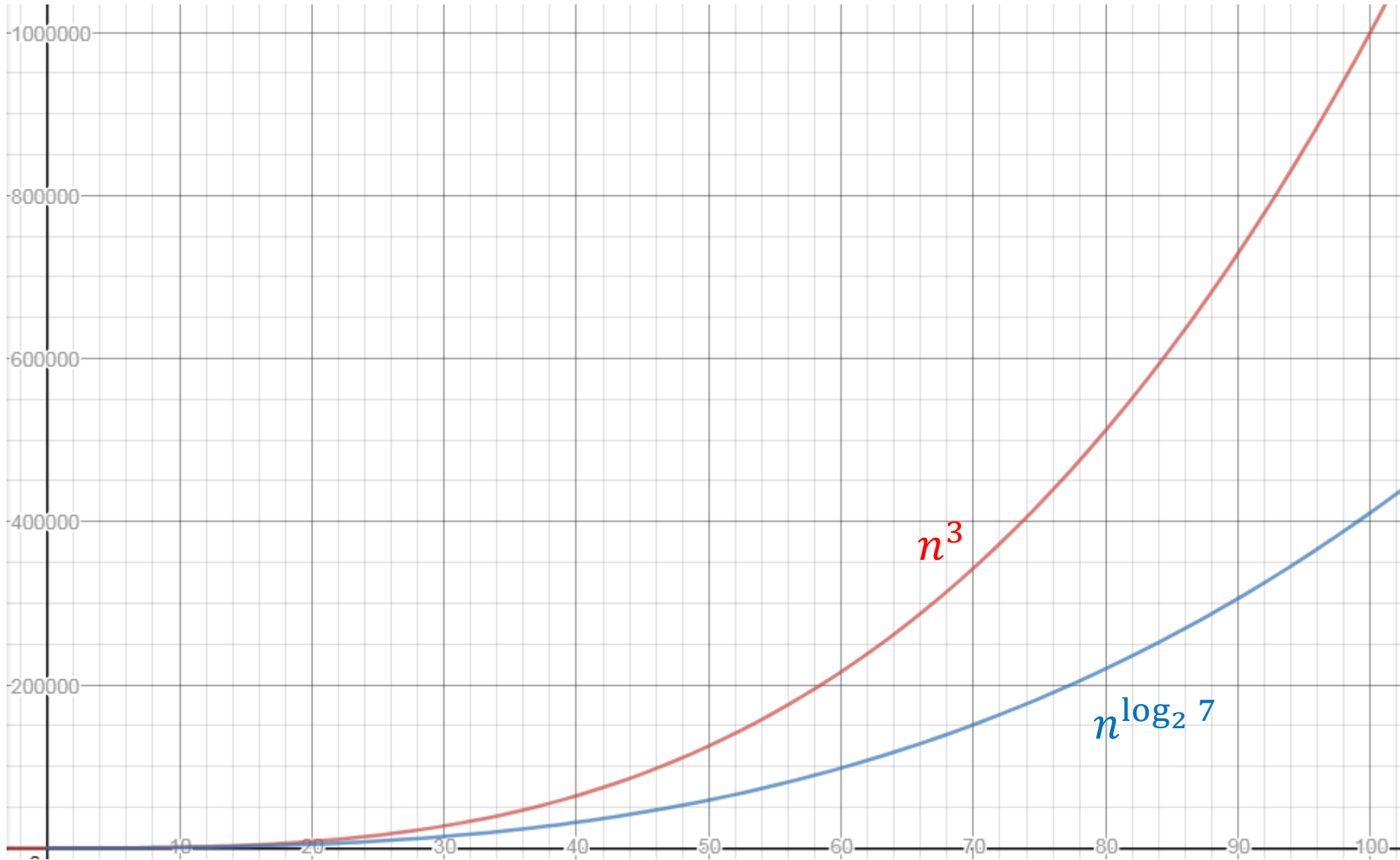
$$T(n) = 7T\left(\frac{n}{2}\right) + \frac{9}{2}n^2$$

$$a = 7, b = 2, f(n) = \frac{9}{2}n^2$$

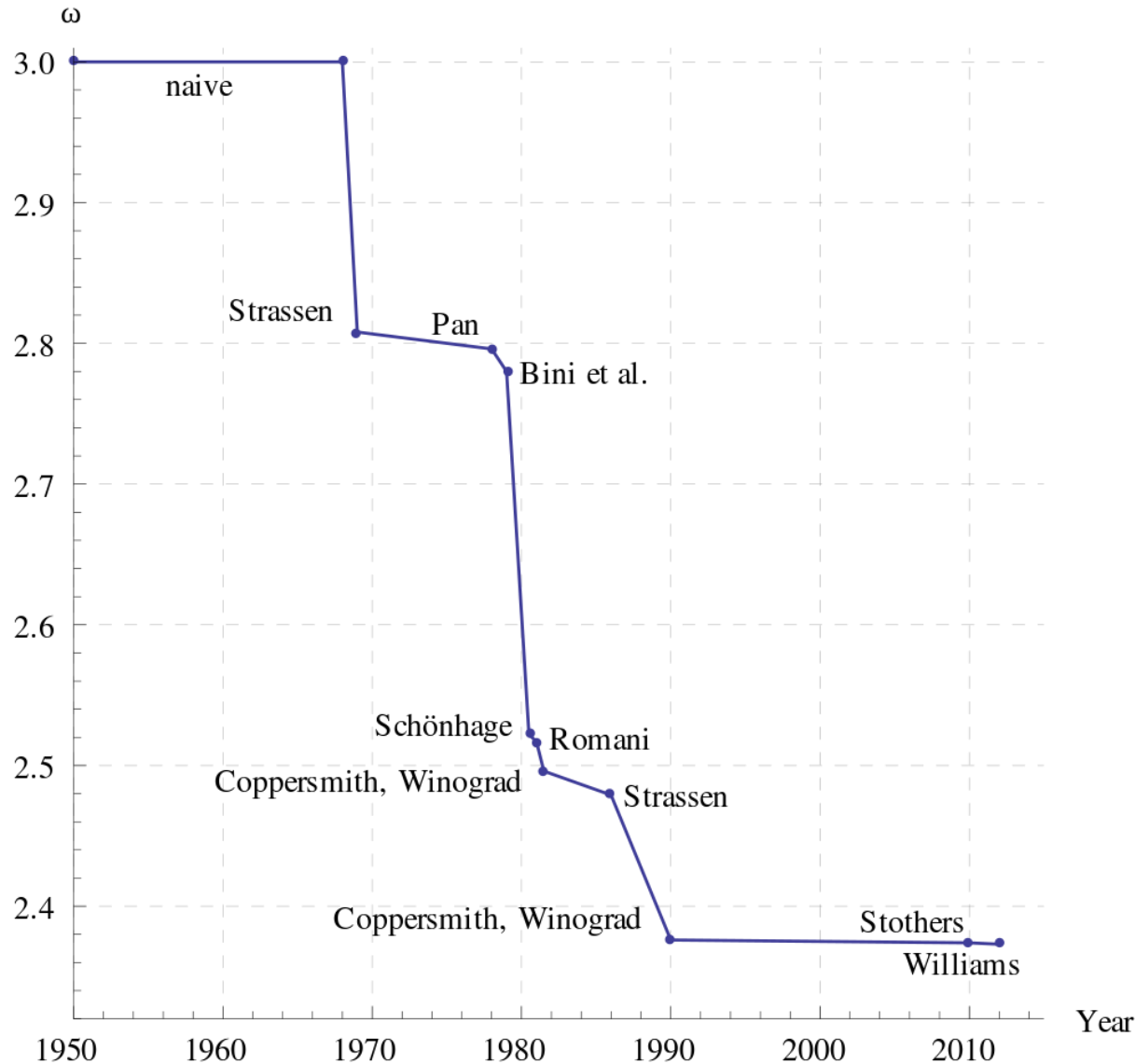
Case 1!

$$\underline{n^{\log_b a}} = n^{\log_2 7} \approx n^{\underline{2.807}}$$

$$T(n) = \Theta(n^{\log_2 7}) \approx \Theta(n^{2.807})$$



Is This the Fastest?



Best possible is still unknown

Best lower bound: $\Omega(n^2)$

n 2.371552

2.37

Divide and Conquer Algorithms (Thus Far)

Mergesort

Naïve Multiplication

Karatsuba Multiplication

Closest Pair of Points

Strassen's Algorithm

What they have in common:

Divide: Very easy (i.e. $O(1)$)

Combine: More complex ($\Omega(n)$)

Quicksort

Like Mergesort:

- Divide and conquer algorithm
- $O(n \log n)$ run time (on expectation)

Unlike Mergesort:

- **Divide** step is the hard part
- Typically faster than Mergesort (often is the basis of sorting algorithms in standard library implementations)

Quicksort

General idea: choose a **pivot** element, recursively sort two sublists around that element

Divide: select **pivot** element p , **Partition**(p)

Conquer: recursively sort left and right sublists

Combine: nothing!

Partition Procedure (Divide Step)

Input: an unordered list, a pivot p

8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

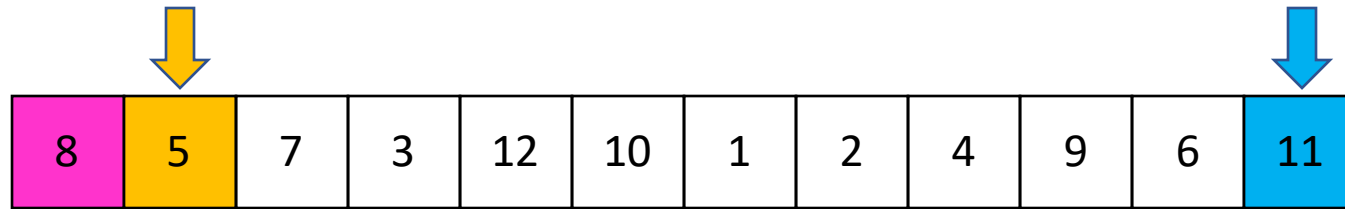
Goal: All elements $< p$ on left, all $\geq p$ on right

5	7	3	1	2	4	6	8	12	10	9	11
---	---	---	---	---	---	---	---	----	----	---	----



Partition Procedure

Initialize two pointers **Begin** and **End**

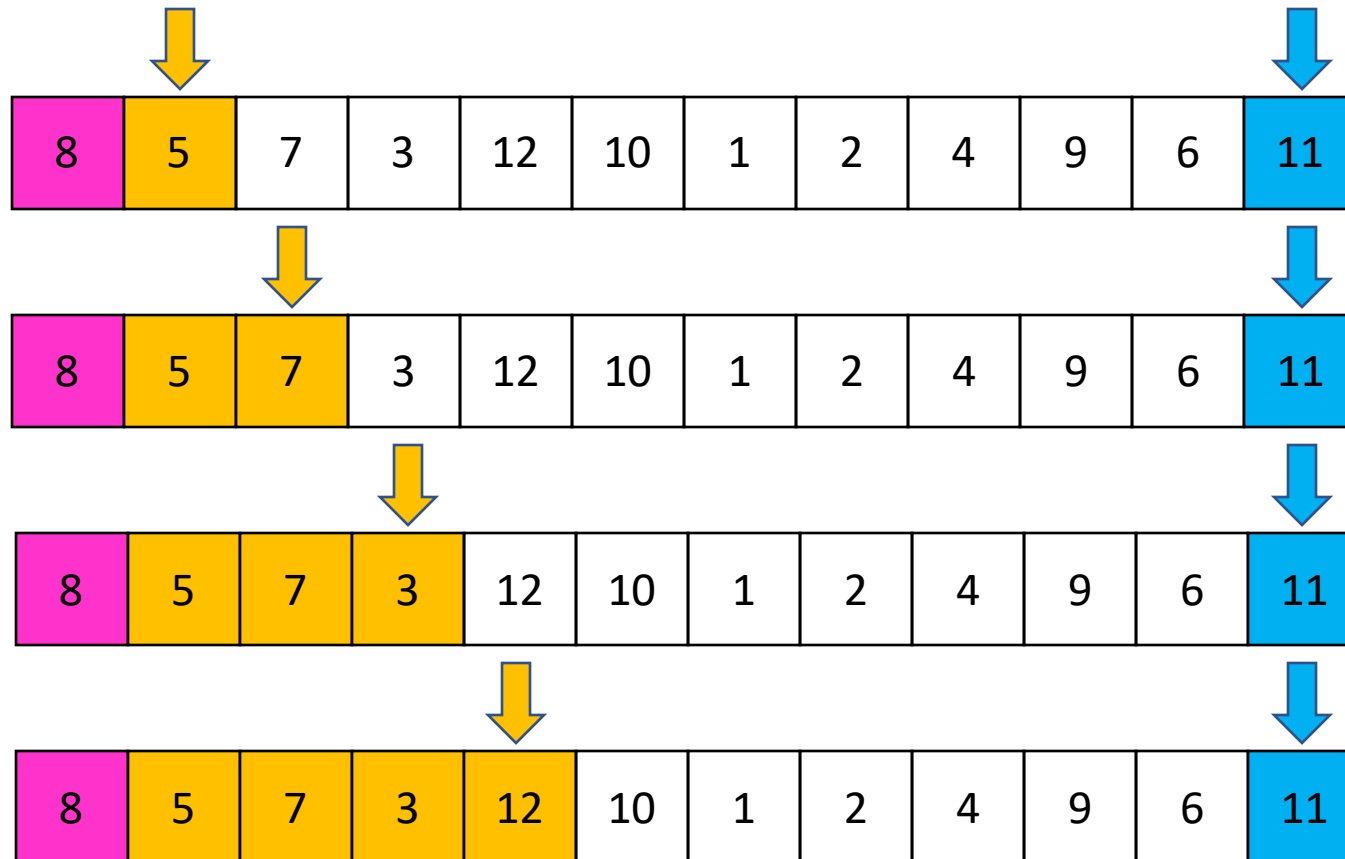


Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



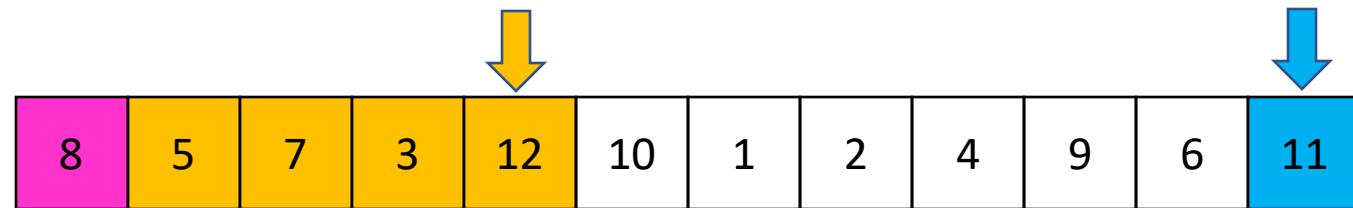
Swap!

Partition Procedure

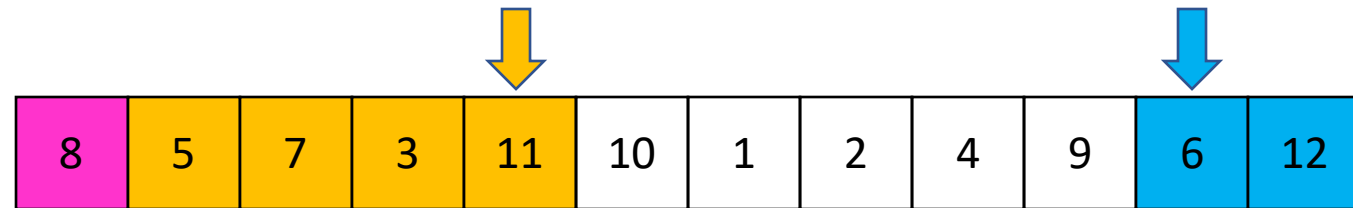
If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

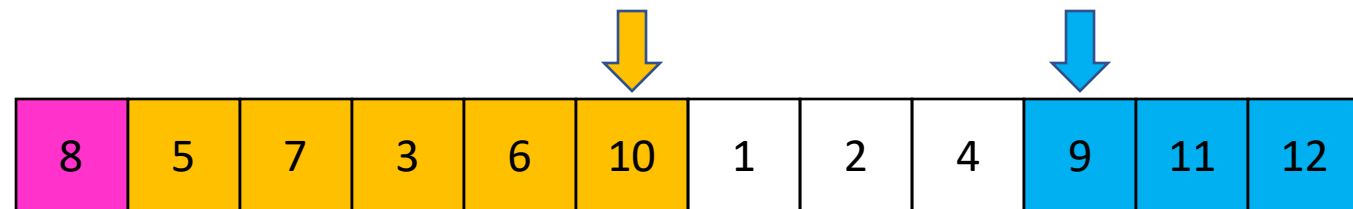
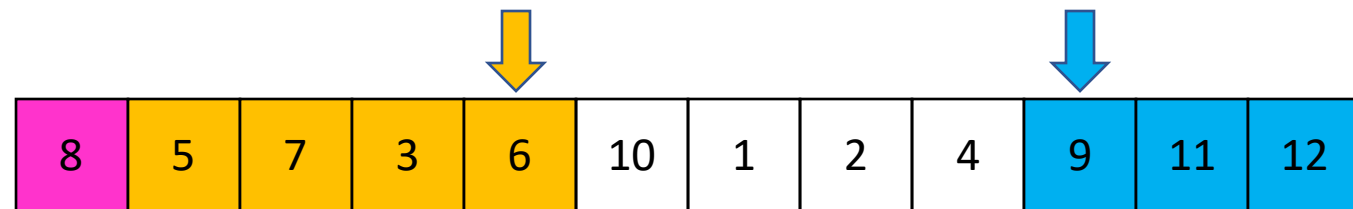
Stop when **Begin** = **End**



Swap!



Swap!



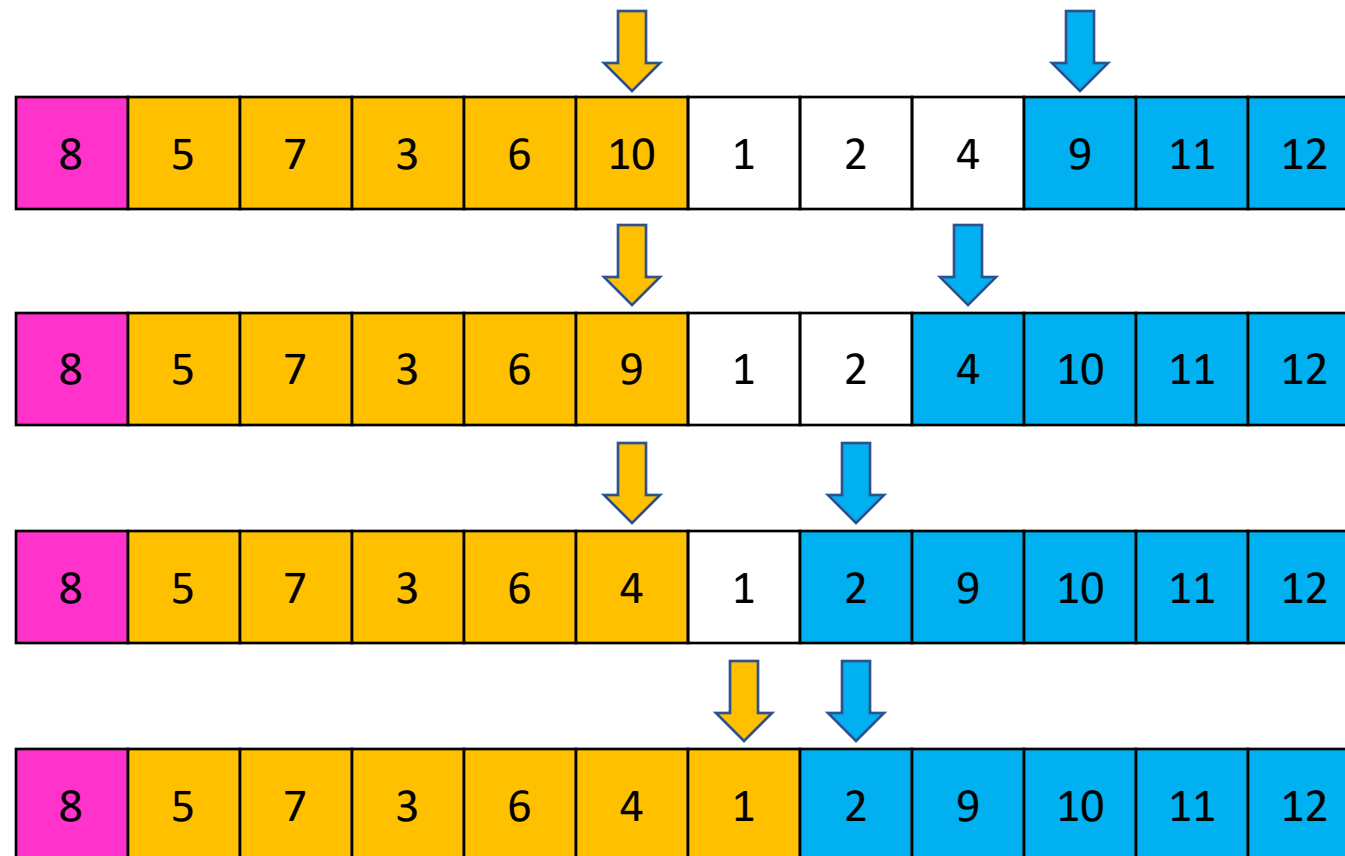
Swap!

Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



Swap!

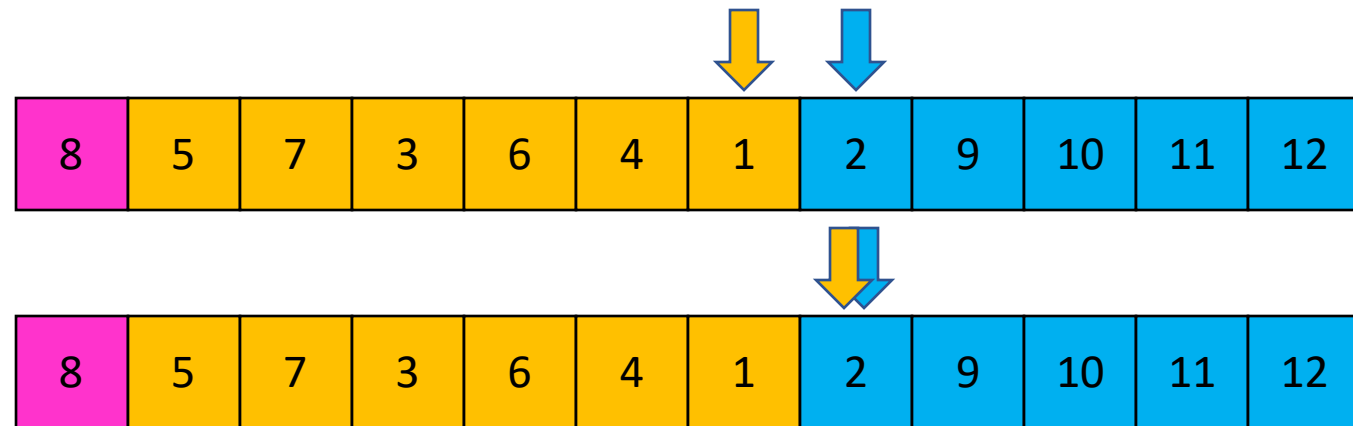
Swap!

Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



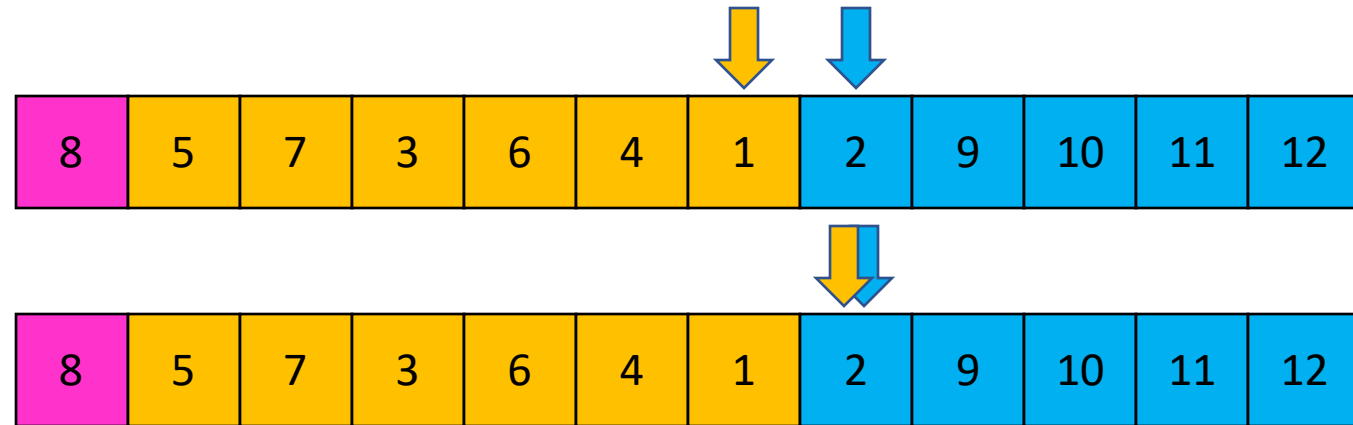
Remaining item: where do we place the pivot?

Partition Procedure

If **Begin** value $< p$, move **Begin** right

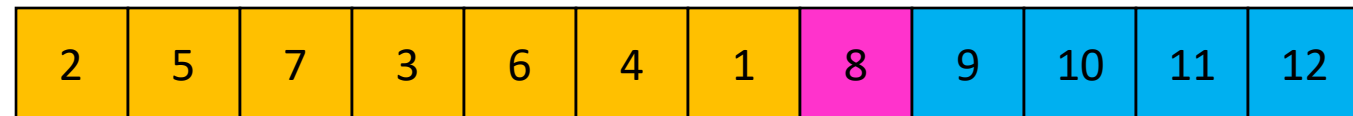
Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



Case 1: meet at element $< p$

Swap p with **pointer position**

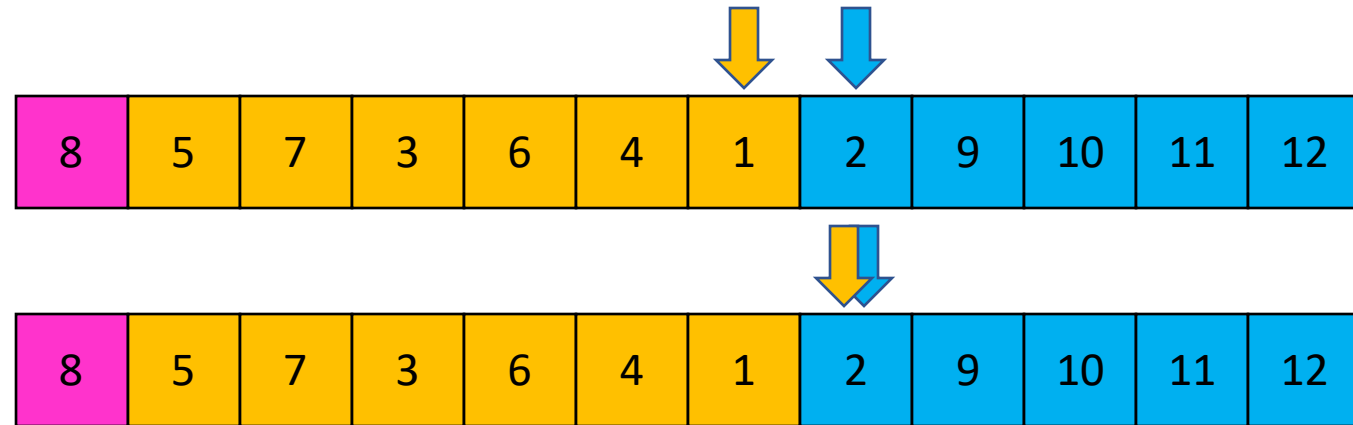


Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



Case 2: meet at element $> p$

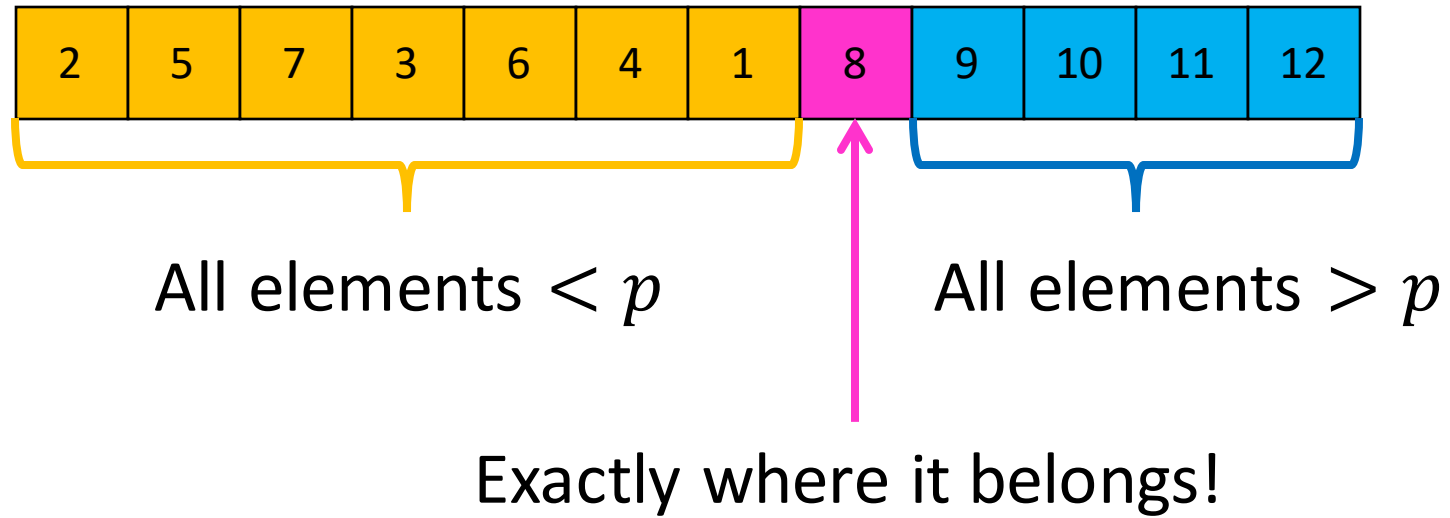
Swap p with **value to the left**

Partition Procedure Summary

1. Choose the pivot p to be the first element of the list
2. Initialize two pointers **Begin** (just after p), and **End** (at end of list)
3. While **Begin** < **End**:
 - If value of **Begin** < p , advance **Begin** to the right
 - Otherwise, swap value of **Begin** value with value of **End** value, and advance **End** to the left
4. If pointers meet at element < p : swap p with **pointer position**
5. Otherwise, if pointers meet at element > p : swap p with **value to the left**

Run time? $\Theta(n)$

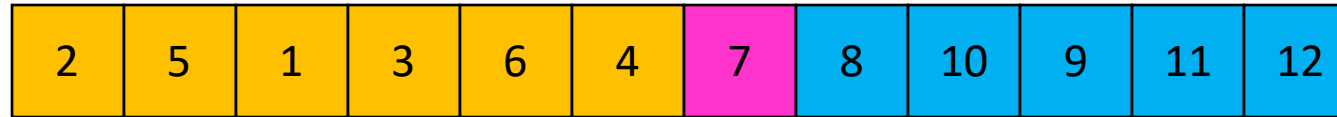
Conquer Step



Recursively sort **Left** and **Right** sublists

Quicksort Run Time (Optimistic)

If the **pivot** is the median:



Then we divide in half each time

$$T(n) = 2T(n/2) + n = \Theta(n \log n)$$

Quicksort Run Time (Worst-Case)

If the **pivot** is the extreme (min/max):

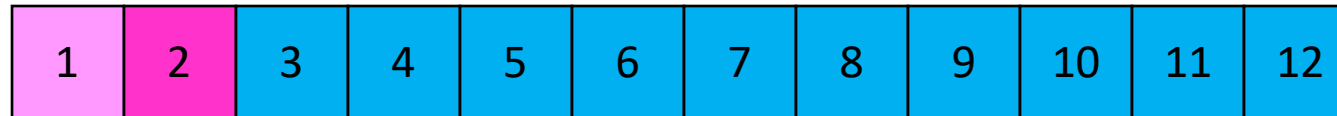


Then we shorten by 1 each time

$$\begin{aligned} T(n) &= T(n - 1) + n \\ &= n + (n - 1) + \dots + 2 + 1 \\ &= \frac{n(n + 1)}{2} = \Theta(n^2) \end{aligned}$$

Quicksort on a Nearly Sorted List

First element always yields unbalanced pivot



Then we shorten by 1 each time

$$T(n) = \Theta(n^2)$$

How to Choose the Pivot?

Good choice: $\Theta(n \log n)$

Bad choice: $\Theta(n^2)$

Good Pivot

What makes a good pivot?

$$T(n) = 2T\left(\frac{n}{2}\right) + \underline{\Theta(n)}$$

- Roughly even split between left and right
- Ideally: median

Can we find median in linear time?

- Yes! Quickselect algorithm

Quickselect Algorithm

Algorithm to compute the i^{th} order statistic

- i^{th} smallest element in the list
- 1^{st} order statistic: minimum
- n^{th} order statistic: maximum
- $(n/2)^{\text{th}}$ order statistic: median

Quickselect Algorithm

Finds i^{th} order statistic

General idea: choose a **pivot** element, partition around the **pivot**, and recurse on sublist containing index i

Divide: select **pivot** element p , **Partition**(p)

Conquer:

- if $i = \text{index of } p$, then we are done and return p
- if $i < \text{index of } p$ recurse left. Otherwise, recurse right

Combine: Nothing!

Partition Procedure (Divide Step)

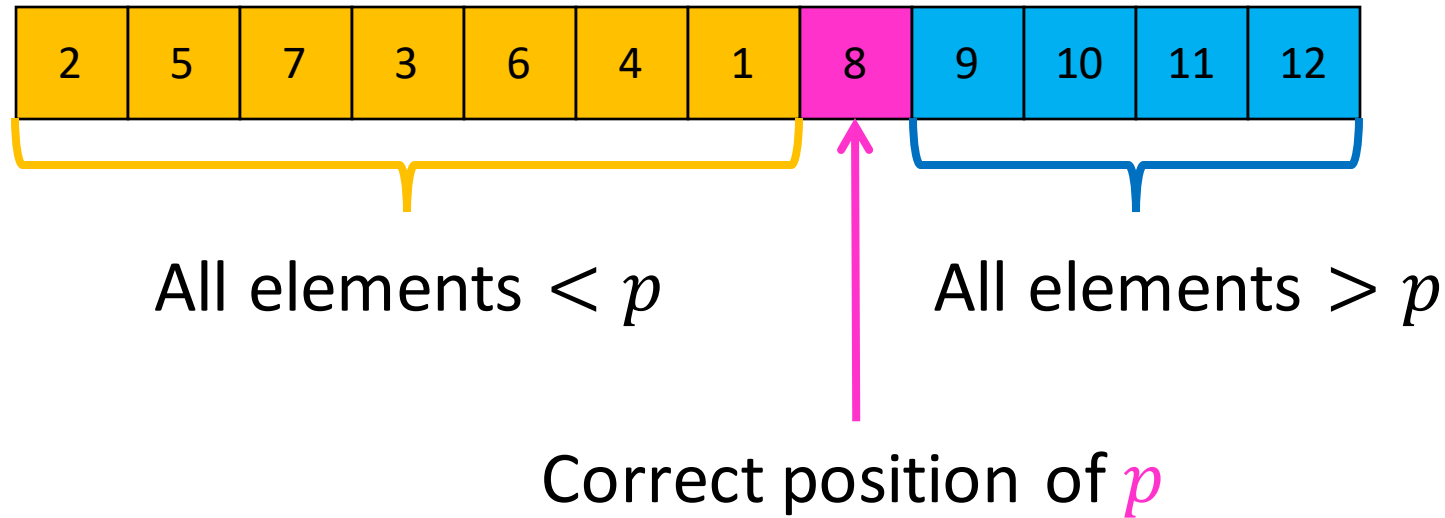
Input: an unordered list, a pivot p

8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

Goal: All elements $< p$ on left, all $\geq p$ on right

5	7	3	1	2	4	6	8	12	10	9	11
---	---	---	---	---	---	---	---	----	----	---	----

Conquer Step



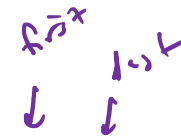
Recurse on sublist that contains index i
(add index of the pivot to i if recursing right)

CLRS Pseudocode for Quickselect

RANDOMIZED-SELECT(A, p, r, i)

```
1  if  $p == r$ 
2      return  $A[p]$ 
3   $q = \text{RANDOMIZED-PARTITION}(A, p, r)$ 
4   $k = q - p + 1$  // number of elements in left sub-list + 1
5  if  $i == k$  // the pivot value is the answer
6      return  $A[q]$ 
7  elseif  $i < k$ 
8      return RANDOMIZED-SELECT( $A, p, q - 1, i$ )
9  else return RANDOMIZED-SELECT( $A, q + 1, r, i - k$ )
```

A – the list
 p – index of first item
 r – index of last item
 i – find i th smallest item
 q – pivot location
 k – number on left + 1



// note adjustment to i when recursing on right side

Note: In CLRS, they're using a partition that randomly chooses the pivot element. That's why you see "Randomized" in the names here. Ignore that for the moment.

Quickselect Run Time

If the pivot is always the median:



Then we divide in half each time

$$S(n) = S\left(\frac{n}{2}\right) + n$$

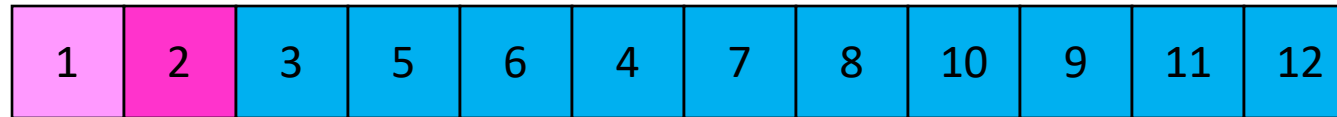
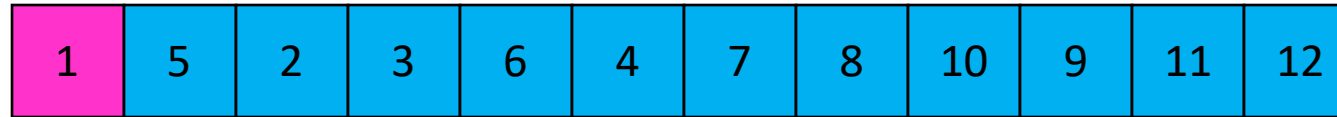
$$S(n) = O(n)$$

$a=1$
 $b=2$

$n^{\log_2 1} = n^0 = 1$
 $f(n) = n$

Quickselect Run Time

If the partition is always unbalanced:



Then we shorten by 1 each time

$$S(n) = S(n - 1) + n$$

$$S(n) = O(n^2)$$

How to Choose the Pivot?

Good choice: $\Theta(n)$

Bad choice: $\Theta(n^2)$

Good Pivot

What makes a good pivot?

- Roughly even split between left and right
- Ideally: median

But this is the problem that
Quickselect is supposed to solve!

Déjà vu?

What's next: an algorithm for choosing a “decent” pivot (median of medians)

Good Pivot for Quickselect

What makes a good Pivot for Quickselect?

- Roughly even split between left and right
- Ideally: median

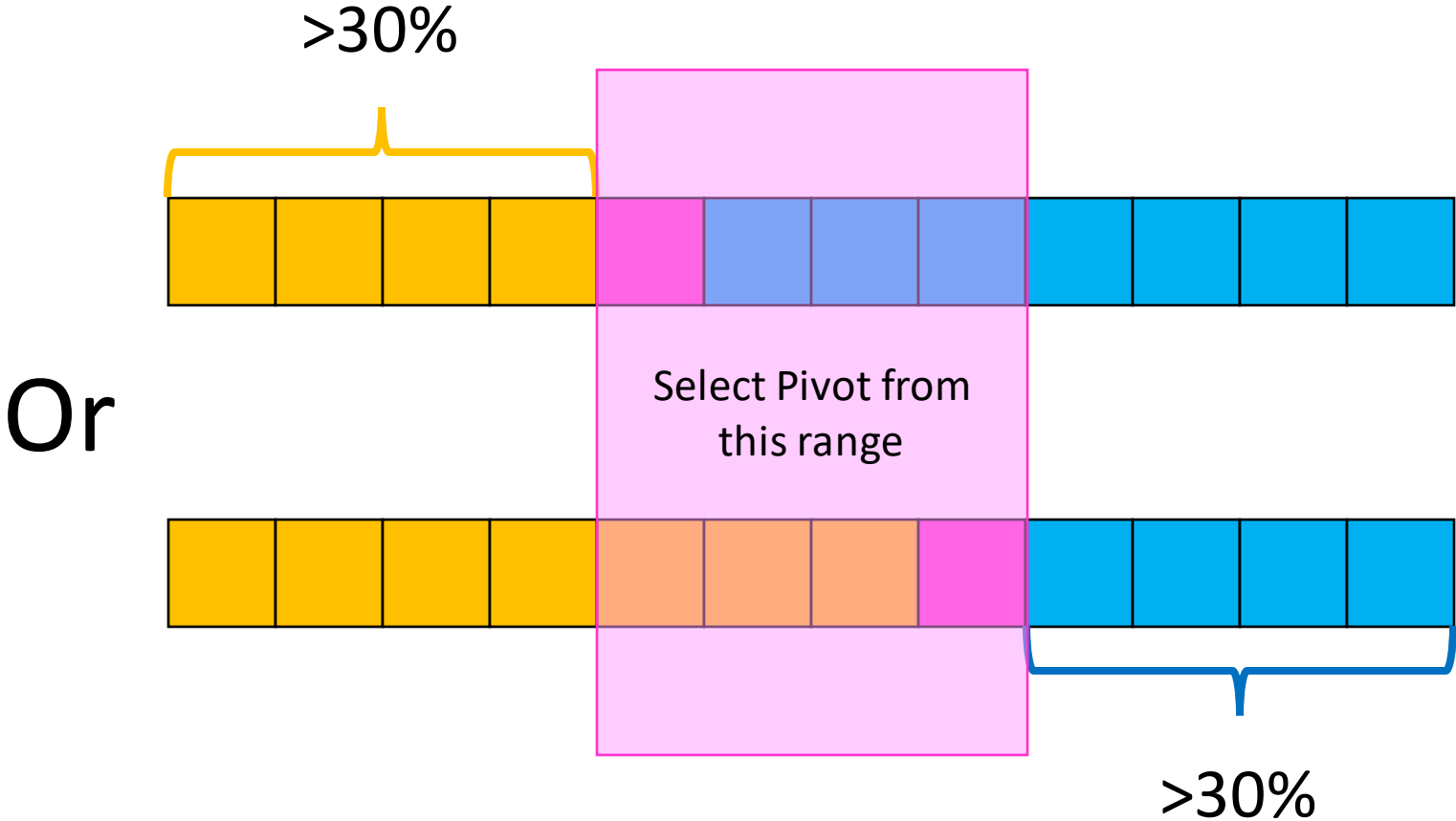
Déjà vu?

Here's what's next:

- First, **median of medians** algorithm
 - Finds something close to the median in $\Theta(n)$ time
- Second, we can prove that when its result used with Quickselect's partition, then Quickselect is guaranteed $\Theta(n)$
 - Because we now have a $\Theta(n)$ way to find the median, this guarantees Quicksort will be $\Theta(n \lg n)$
- Notes:
 - We have to do all this for every call to Partition in Quicksort
 - We could just use the value returned by median of medians for Quicksort's Partition

Good Pivot

Decent pivot: both sides of Pivot >30%



Median of Medians

Fast way to select a “good” pivot

Guarantees pivot is greater than $\approx 30\%$ of elements and less than $\approx 30\%$ of the elements

- I.e. it's in the middle 40% ($\pm 20\%$ of the true median)

Main idea: break list into blocks, find the median of each block, use the median of those medians

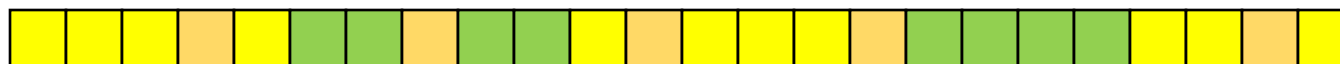
Median of Medians

1. Break list into chunks of size 5

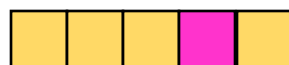


List could be long, many more than 5 chunks!

2. Find the **median** of each chunk
(using insertion sort: $n=5$, max 20 comparisons per chunk)



3. Return **median of medians** (using Quickselect, this algorithm, called recursively, on list of medians)



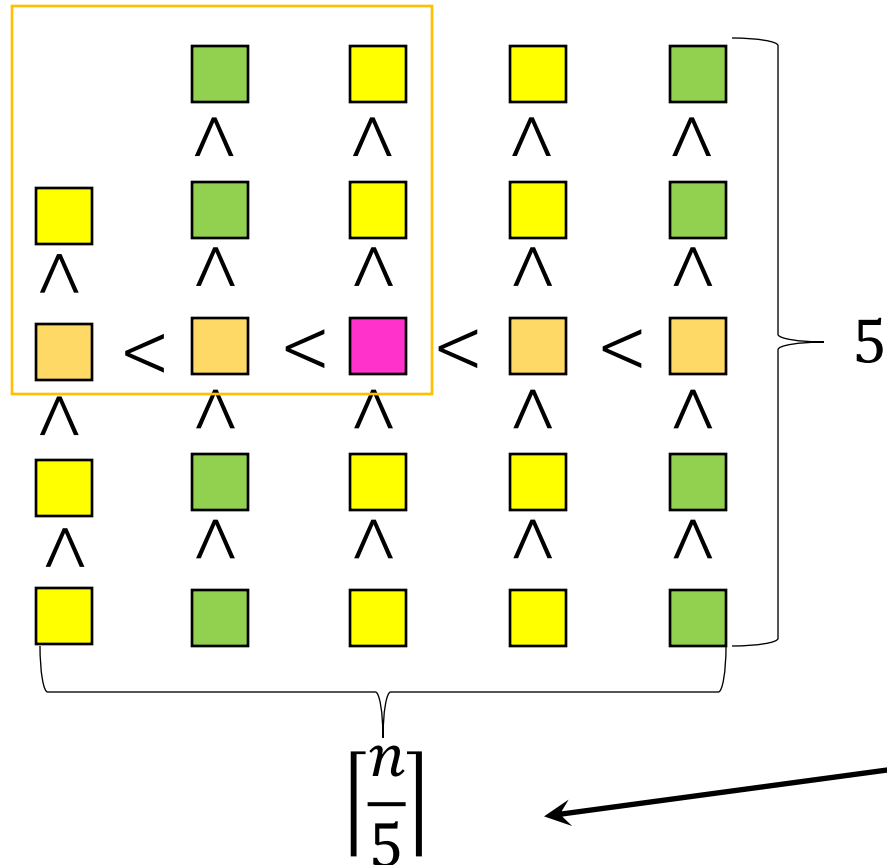
List could be long, many more than 5 medians!

Why is this good?



Each chunk sorted, chunks ordered by their medians

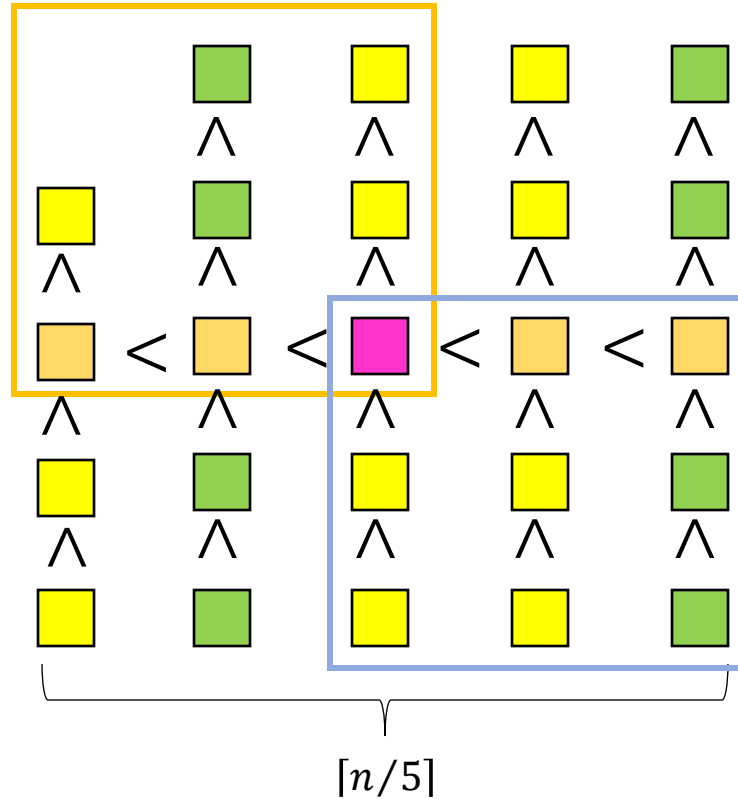
Median of Medians
is Greater than all
of these



List could be long, so not a small number!

Why is this good?

MedianofMedians
is larger than all
of these



Elements smaller than
MedianofMedians:

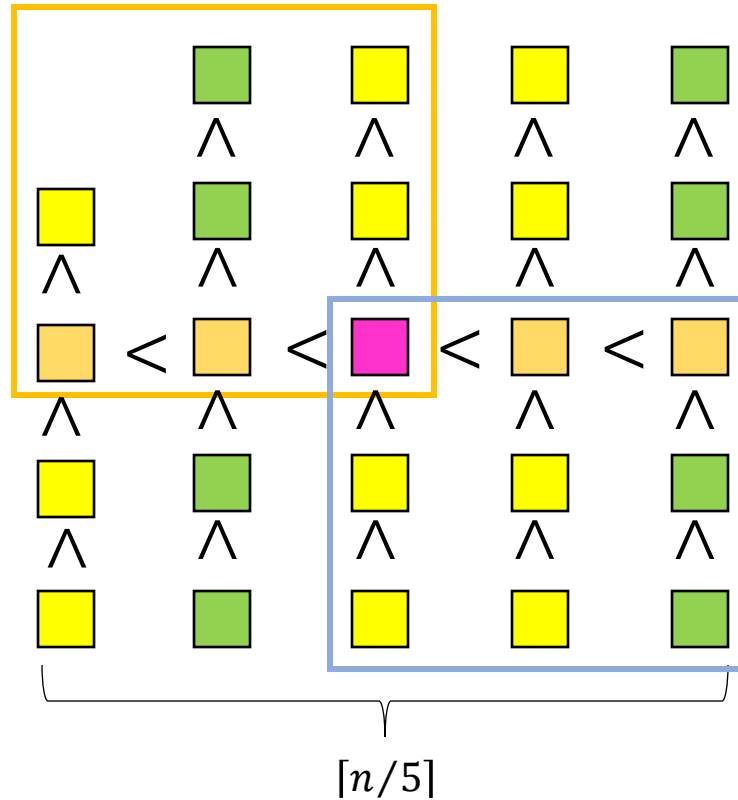
$$3 \left(\left\lceil \frac{1}{2} \cdot \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \text{ elements}$$

Number of lists to the "left"

Exclude list on the endpoint,
and "middle" list

Why is this good?

MedianofMedians
is larger than all
of these



Elements smaller than
MedianofMedians:

$$3 \left(\left\lceil \frac{1}{2} \cdot \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \text{ elements}$$

Elements greater than
MedianofMedians:

$$3 \left(\left\lceil \frac{1}{2} \cdot \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \text{ elements}$$

Back to: Quickselect

Divide: select an element p using Median of Medians, $\text{Partition}(p)$

$$M(n) + \Theta(n)$$

median of medians algorithm

partition algorithm

Quickselect

Divide: select an element p using Median of Medians, $\text{Partition}(p)$

$$M(n) + \Theta(n)$$

Conquer: if $i = \text{index of } p$, done, if $i < \text{index of } p$ recurse left. Else recurse right (with index $i - p$)

$$\leq S\left(\frac{7n}{10}\right)$$

Combine: Nothing!

$$S(n) \leq S\left(\frac{7n}{10}\right) + M(n) + \Theta(n)$$

Median of Medians

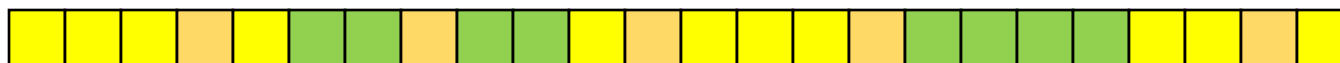
1. Break list into blocks of size 5

$\Theta(n)$



2. Find the **median** of each chunk

$\Theta(n)$



3. Return **median of medians** (using Quickselect)

$S\left(\frac{n}{5}\right)$



$$M(n) = S\left(\frac{n}{5}\right) + \Theta(n)$$

Quickselect

$$S(n) \leq S\left(\frac{7n}{10}\right) + M(n) + \Theta(n)$$

$$M(n) = S\left(\frac{n}{5}\right) + \Theta(n)$$

$$= S\left(\frac{7n}{10}\right) + S\left(\frac{n}{5}\right) + \Theta(n)$$

$$= S\left(\frac{7n}{10}\right) + S\left(\frac{2n}{10}\right) + \Theta(n)$$

$$\leq S\left(\frac{9n}{10}\right) + \Theta(n) \quad \text{Because } S(n) = \Omega(n)$$

CLRS gives a more rigorous proof!
See p. 203 for more details

Master theorem Case 3!

$$S(n) = O(n)$$

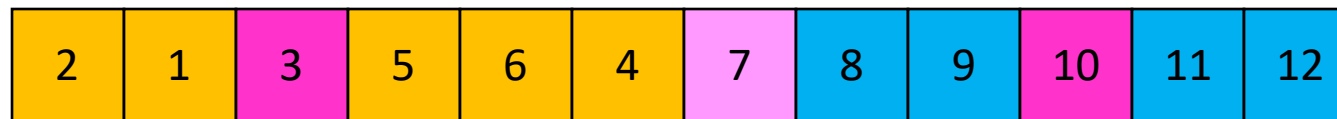
$$S(n) = \Theta(n)$$

Phew! Back to Quicksort

Divide: Select a pivot element, and partition about the pivot



Using Quickselect, always pivot about the median



Conquer: Recursively sort left and right sublists

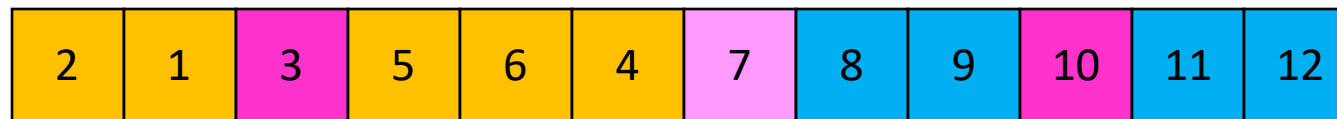
If pivot is the median, list is split in half each iteration

Phew! Back to Quicksort

Divide: Select a pivot element, and partition about the pivot



Using Quickselect, always pivot about the median



$$T(n) = 2T(n/2) + \Theta(n)$$

$$T(n) = \Theta(n \log n)$$

A Worthwhile Choice?

Using Quickselect to pick median guarantees $\Theta(n \log n)$ worst-case run-time

Approach has very large constants

- If you really want $\Theta(n \log n)$, better off using MergeSort

More efficient approach: Random pivot

- Very small constant (very fast algorithm)
- Expected to run in $\Theta(n \log n)$ time
 - Why? Unbalanced partitions are very unlikely

Quicksort Running Time

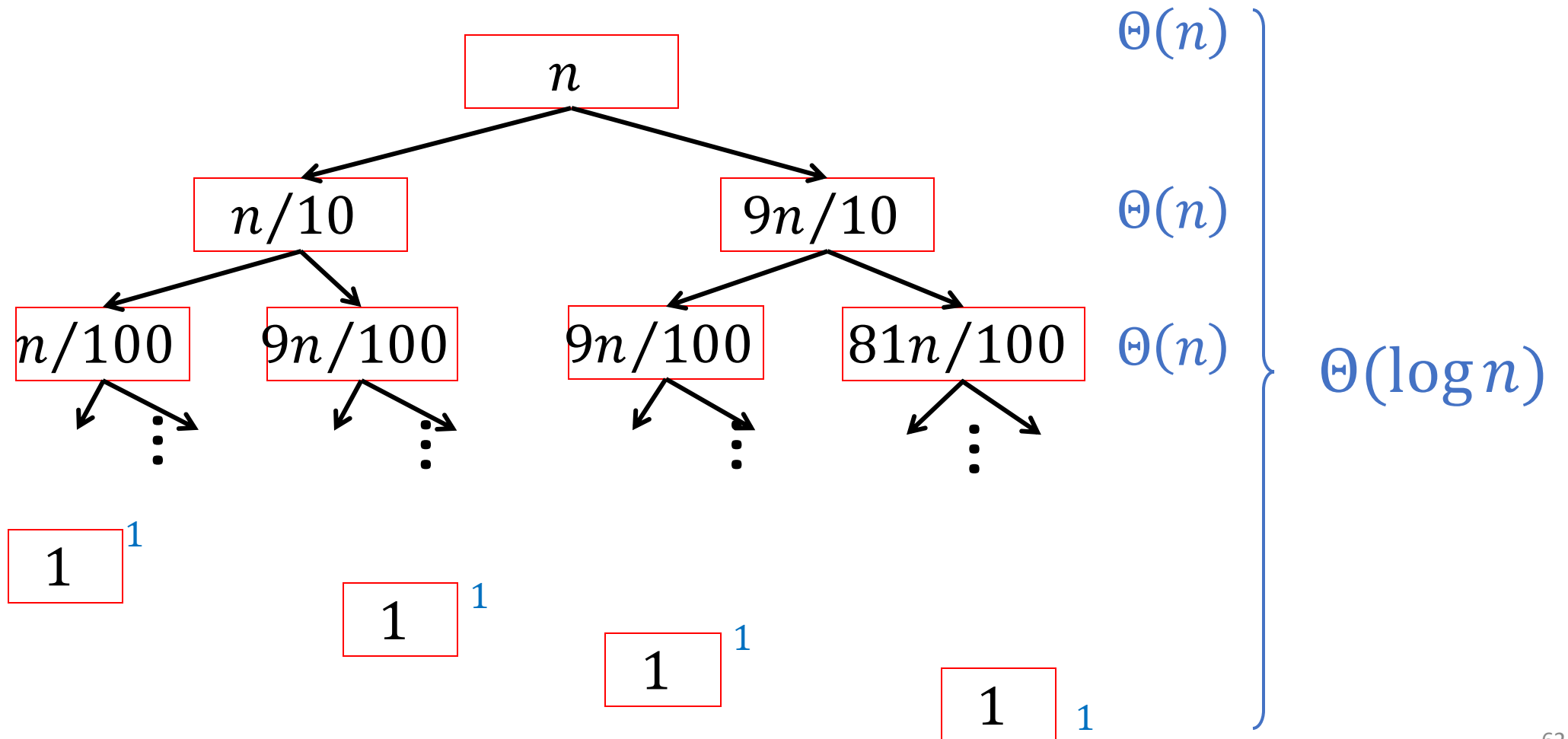
If the **pivot** is always $(n/10)^{\text{th}}$ order statistic:



$$T(n) = T(n/10) + T(9n/10) + \Theta(n)$$

Quicksort Running Time

$$T(n) = T(n/10) + T(9n/10) + \Theta(n)$$



Quicksort Running Time

If the **pivot** is always $(n/10)^{\text{th}}$ order statistic:



$$\begin{aligned}T(n) &= T(n/10) + T(9n/10) + \Theta(n) \\ &= \Theta(n \log n)\end{aligned}$$

This is true if the pivot is any $(n/k)^{\text{th}}$ order statistic for any constant $k > 1$ (as long as the size of the smaller list is a constant fraction of the full list, we get $\Theta(n \log n)$ running time)

Quicksort Running Time

If the **pivot** is always d^{th} order statistic:



Then we shorten by d each time

$$\begin{aligned} T(n) &= T(n - d) + n \\ &= \Theta(n^2) \end{aligned}$$

What's the probability of this occurring (for a random pivot)?

Probability of Always Choosing d^{th} Order Statistic

We must consistently select **pivot** from within the first d terms

Probability first **pivot** is among d smallest: $\frac{d}{n}$

Probability second **pivot** is among d smallest: $\frac{d}{n-d}$

Probability all **pivots** are among d smallest:

Very small probability!

$$\frac{d}{n} \times \frac{d}{n-d} \times \frac{d}{n-2d} \times \cdots \times \frac{d}{2d} \times 1 = \left(\frac{n}{d} \times \left(\frac{n}{d} - 1 \right) \times \cdots \times 1 \right)^{-1} = \frac{1}{\left(\frac{n}{d} \right)!}$$

Formal Argument for $n \log n$ Average

We will focus on counting the number of comparisons

For simplicity: suppose all elements are distinct

Quicksort only compares against a **pivot**

- Element i only compared to element j if one of them was the **pivot**

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?

1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

Consider the sorted version of the list

Observation: Adjacent elements must be compared

- **Why?** Otherwise I would not know their order
- **Every** sorting algorithm **must** compare adjacent elements

In quicksort: adjacent elements always end up in same sublist, unless one is the pivot

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?

1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

Consider the sorted version of the list

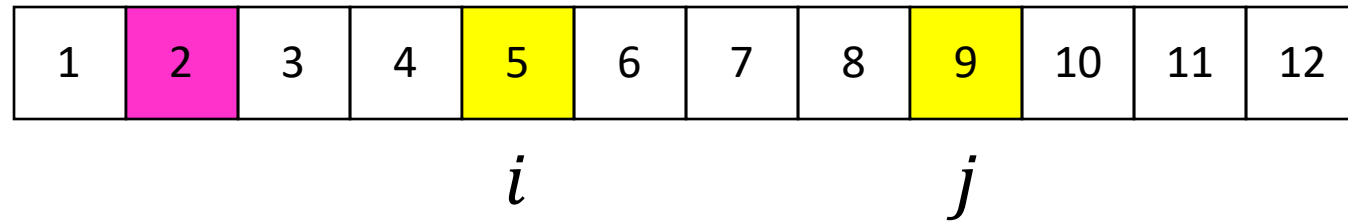
$$\Pr[\text{we compare 1 and 12}] = \frac{2}{12}$$

Assuming pivot is chosen uniformly at random

Elements only compared if 1 or 12 was chosen as the first **pivot** since otherwise they are in different sublists

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?



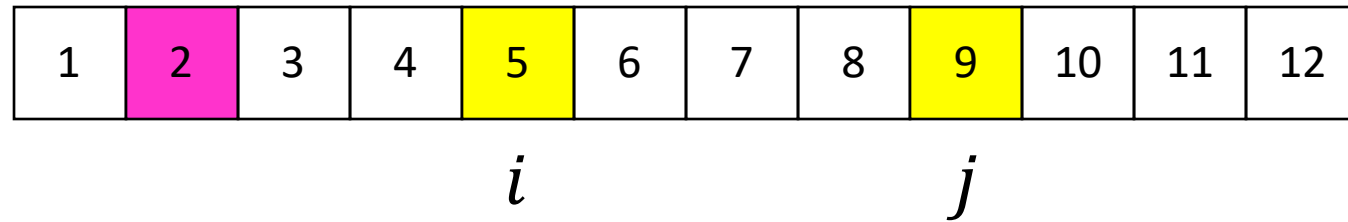
Case 1: Pivot less than i

Then sublist $[i, i + 1, \dots, j]$ will be in right sublist and will be processed in future invocation of Quicksort

$$\Pr[\text{we compare } i \text{ and } j] = \Pr[\text{we compare } i \text{ and } j \text{ in Quicksort}([p + 1, \dots, n])]$$

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?



Case 1: Pivot less than i

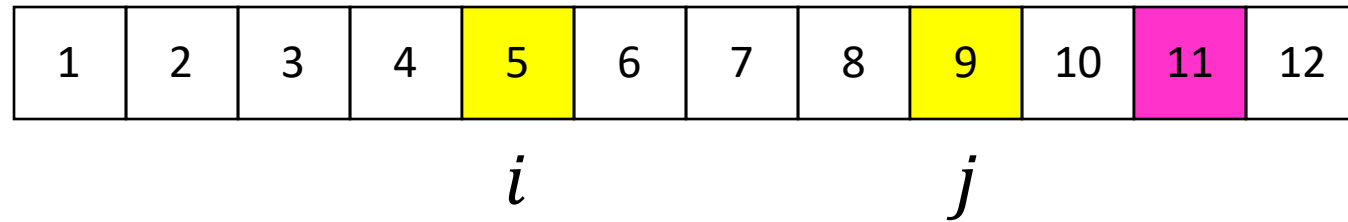
Then sublist $[i, i + 1, \dots, j]$ will be processed in future invocation of

$[p + 1, \dots, n]$ denotes the right sublist (in some order) that we are recursively sorting

$$\Pr[\text{we compare } i \text{ and } j] = \Pr[\text{we compare } i \text{ and } j \text{ in Quicksort}([p + 1, \dots, n])]$$

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?



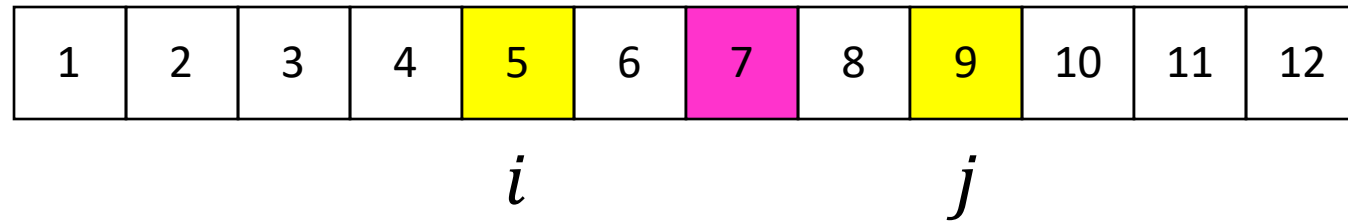
Case 2: Pivot greater than j

Then sublist $[i, i + 1, \dots, j]$ will be in left sublist and will be processed in future invocation of Quicksort

$$\Pr[\text{we compare } i \text{ and } j] = \Pr[\text{we compare } i \text{ and } j \text{ in Quicksort}([1, \dots, p])]$$

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?



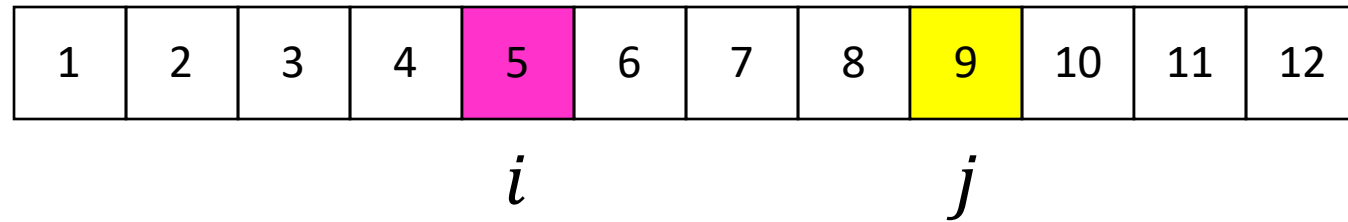
Case 3.1: Pivot contained in $[i + 1, \dots, j - 1]$

Then i and j are in different sublists and will never be compared

$$\Pr[\text{we compare } i \text{ and } j] = 0$$

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?



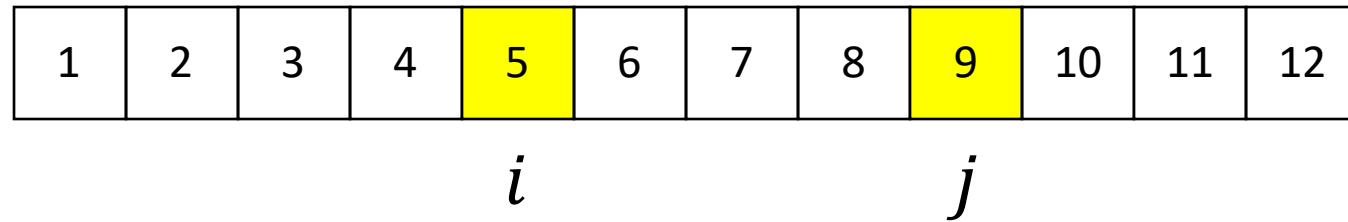
Case 3.2: Pivot is either i or j

Then we will always compare i and j

$$\Pr[\text{we compare } i \text{ and } j] = 1$$

Formal Argument for $n \log n$ Average

What is the probability of comparing two given elements?



Case 1: Pivot less than i

$$\Pr[\text{we compare } i \text{ and } j] = \Pr[\text{we compare } i \text{ and } j \text{ in Quicksort}([p + 1, \dots, n])]$$

Case 2: Pivot greater than j

$$\Pr[\text{we compare } i \text{ and } j] = \Pr[\text{we compare } i \text{ and } j \text{ in Quicksort}([1, \dots, p])]$$

Case 3: Pivot in $[i, i + 1, \dots, j]$

$$\Pr[\text{we compare } i \text{ and } j] = \Pr[i \text{ or } j \text{ is selected as pivot}] = \frac{2}{j - i + 1}$$

Formal Argument for $n \log n$ Average

Probability of comparing element i with element j :

$$\Pr[\text{we compare } i \text{ and } j] = \frac{2}{j - i + 1}$$

Formal Argument for $n \log n$ Average

Probability of comparing element i with element j :

$$\Pr[\text{we compare } i \text{ and } j] = \frac{2}{j - i + 1}$$

Expected number of comparisons:

$$\sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j - i + 1} = \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{2}{k + 1} < 2 \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{1}{k} < 2 \sum_{i=1}^{n-1} \sum_{k=1}^n \frac{1}{k}$$

Substitution:

$$k = j - i$$

$$\frac{1}{k + 1} < \frac{1}{k}$$

Formal Argument for $n \log n$ Average

$$\sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} = \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{2}{k+1} < 2 \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{1}{k} < 2 \sum_{i=1}^{n-1} \sum_{k=1}^n \frac{1}{k}$$

Substitution:
 $k = j - i$

$$\frac{1}{k+1} < \frac{1}{k}$$

Useful fact: $\sum_{k=1}^n \frac{1}{k} = \Theta(\log n)$

Intuition (not proof!):

$$\sum_{k=1}^n \frac{1}{k} \approx \int_1^n \frac{1}{x} dx = \ln n$$

Formal Argument for $n \log n$ Average

$$\begin{aligned} \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} &= \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{2}{k+1} < 2 \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{1}{k} < 2 \sum_{i=1}^{n-1} \sum_{k=1}^n \frac{1}{k} \\ &= 2 \sum_{i=1}^{n-1} \Theta(\log n) = \Theta(n \log n) \end{aligned}$$

Useful fact: $\sum_{k=1}^n \frac{1}{k} = \Theta(\log n)$